Final state

The final state symbol (a circle surrounding a smaller solid circle) is used to represent the object destruction. The final state is optional in the diagram because there is a system that runs without interruption after the start of the activities. Also, there can be several final states in the same state diagram, denoting that the life of the object can finish depending on several conditions.

Related Pages

- Model ElementsSpecification Window

Related pages

- Initial state
- Final state
- Terminate
- Entry PointExit Point
- Deep History
- Shallow HistoryJunction
- ChoiceFork and Join