

Macro keyboard shortcuts

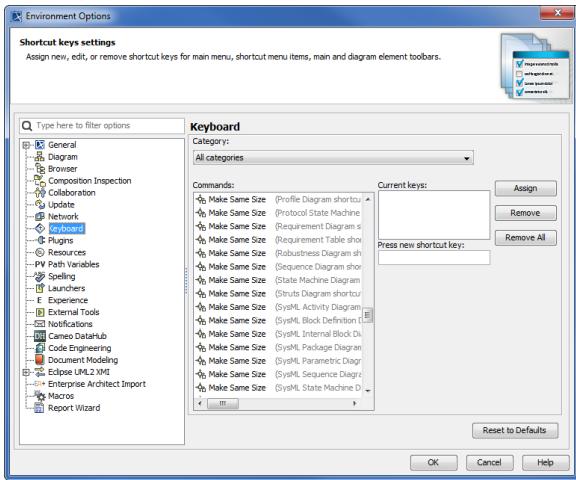
Macro Engine allows you to assign keyboard shortcuts to the macros that you have created using either the **Environment Options** or **Macro Information** dialog, see figures below. You can later press the keyboard shortcuts to execute or run the macros in MagicDraw.

Related pages

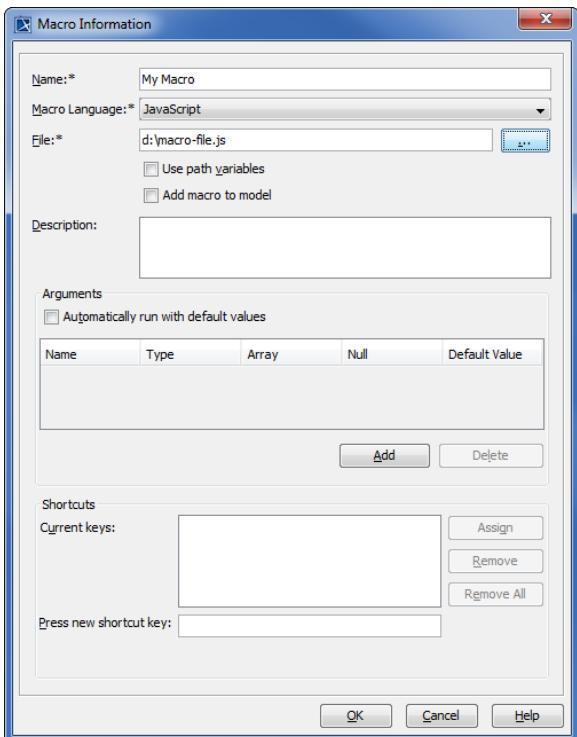
- [Assigning a keyboard shortcut to a Macro](#)
- [Removing keyboard shortcuts from Macro](#)

To open the keyboard shortcuts pane in the **Environment Options** dialog

1. Click **Options > Environment** on the MagicDraw main menu. The **Environment Options** dialog will open.
2. Click **Keyboard**, see figure below.



The macro information and keyboard shortcuts that are saved either in the **Environment Options** or **Macro Information** dialog will be stored as a MagicDraw environment. They will not be kept in a specific project file [**.mdzip*].



- Assign**
- The **Assign** button in the **Macro Information** or **Environment Options** dialog will be disabled until you type a keyboard shortcut in the **Press new shortcut key:** box.

The table below lists the Keyboard Shortcut Buttons

| Button | Function |
|-------------------|--|
| Assign | To assign a new keyboard shortcut to a macro. |
| Remove | To remove the keyboard shortcuts from the selected item in the Current keys: box. |
| Remove All | To remove all keyboard shortcuts from a macro. |

The table below lists the Keyboard Shortcut Text Boxes

| Field | Function |
|--------------------------------|--|
| Current keys: | To store a list of keyboard shortcuts currently assigned to a macro. |
| Press new shortcut key: | To type a new keyboard shortcut to be assigned to a macro. |