Using Activities

This section will describe how to use Activities in a BPMN process diagram. Activities (Tasks, Subprocesses, and Call Activities) can have the following specific markers displayed on their shapes:

- Compensation
- Standard loop
- MultiInstance loop (parallel)
- MultiInstance loop (sequential)

To add a Compensation marker to an Activity, do one of the following

- Right-click an Activity and select Is For Compensation.
- Open the Activity Specification window. Click to clear the Is For Compensation check box and click Close.

To add a Loop marker to an Activity

Right-click an Activity and click to select Standard Loop or MultiInstance Loop.

To display a MultiInstance Loop (sequential) marker on a MultiInstance Loop activity, do one of the following

- Right-click an Activity with a MultiInstance Loop (parallel) marker and on the shortcut menu select Is Sequential.
- Open the Activity with a MultiInstance marker Specification window. Select Is Sequential and click Close.

To convert an Activity to another type of Activity

Right-click a Task, SubProcess, or Call Activity and from the shortcut menu select Refactor > C
onvert To and then select an Activity type to which you need to convert the selected Activity.

To display Resources assigned for Activities

- Right-click the diagram pane and then do one of the following:
- On the shortcut menu, click to select the Show Assigned Resources check box (see the following figure).
- From the shortcut menu, select Diagram Properties and in the open dialog, set the Show Assigned Resources property value to true.

Related element

Activities

Related diagrams

- BPMN Process Diagram
- BPMN Collaboration Diagram

Related procedures

- Creating a Diagram
- Creating and Using Tasks
- Creating and Using SubProcesses
- Creating and Using an Event
- Creating and Using a Sequence Flow
- Creating and Using Data Items
- Using Common BPMN Elements
- Navigation Between BPMN Diagrams