Accessing key features from the context menu

In addition to the main menu, a shortcut to the plugin features is available through the context menu of a schema class or a class mapping. You can open the context menu by clicking a schema class or a class mapping either in the Containment tree or on the diagram pane. The context menu provides a convenient way to access specific plugin commands.

The context menu of a schema class allows you to import data from a file, create mapping, and export elements to a file, see the first and second figures below, whereas the context menu of a class mapping allows you to import data from a file and export elements to a file, see third figure below.

Screenshot 1 (top) — Containment tree context menu:

Containment | Structure | Diagrams

Containment

New Element ▶
New Diagram ▶
New Relation ▶
Open in New Tab
Specification   Enter
Behavior Diagram   ▶
Go To   ▶
Refactor   ▶
Tools   ▶
Related Elements   ▶
Select in Inheritance Tree
Select in Structure Tree
Stereotype   ▶
Rename   F2
Copy   Ctrl+C
Copy URL
Paste   Ctrl+V
Cut   Ctrl+X
Delete   Delete
Find...   Ctrl+F
Generate Report...   ▶

Tools submenu:
Hierarchy Diagram Wizard...
Implement/Override Operations...
Create Instance...
Generic Table Wizard...
Generate Code Framework
Check Syntax
Reverse from Classpath
Import Data from Excel
Create Mapping
Export Data to Excel

Right panel:
DnD | Boat map
Common
Note
Text Box
Anchor
Containment
Abstraction
Dependency
Image Shape
Diagram Overview

Screenshot 2 (middle) — «fileSchema» context menu:

«fileSchema»

Specification   Enter
Symbol(s) Properties... Alt+Enter
New Diagram   ▶
Go To   ▶
Refactor   ▶
Tools   ▶
Related Elements   ▶
Select in Containment Tree   Alt+B
Select in Structure Tree
Select in Inheritance Tree
Stereotype   ▶
Autosize
Edit Compartment   ▶
Presentation Options ▶
Make Sub Tree
Make Generalization Set Tree
Insert New Attribute   Ctrl+Alt+A
Insert New Operation   Ctrl+Alt+O
Insert New Signal Reception Ctrl+Alt+R
Insert New Port

Tools submenu:
Hierarchy Diagram Wizard...
Implement/Override Operations...
Create Instance...
Generic Table Wizard...
Generate Code Framework
Check Syntax
Reverse from Classpath
Import Data from Excel
Create Mapping
Export Data to Excel

Screenshot 3 (bottom) — Containment tree context menu:

Containment | Structure | Diagrams

Containment

New Element ▶
New Diagram ▶
New Relation ▶
Open in New Tab
Specification   Enter
Behavior Diagram   ▶
Go To   ▶
Refactor   ▶
Tools   ▶
Related Elements   ▶
Select in Inheritance Tree
Select in Structure Tree
Stereotype   ▶
Rename   F2
Copy   Ctrl+C
Copy URL
Paste   Ctrl+V
Cut   Ctrl+X
Delete   Delete
Find...   Ctrl+F
Generate Report...   ▶

Tools submenu:
Hierarchy Diagram Wizard...
Implement/Override Operations...
Create Instance...
Generic Table Wizard...
Generate Code Framework
Check Syntax
Reverse from Classpath
Import Data from Excel
Export Data to Excel

Right panel:
DnD | Boat mapping
Common
Note
Text Box
Anchor
Containment
Abstraction
Dependency
Image Shape
Diagram Over...
Diagram Legend
Composition
Aggregation
Use Case Diagram
Package Diagram
Object Diagram

Zoom