Installing plugins

Choose one of the following ways to install a plugin in a modeling tool:

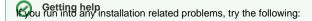- Download an archived plugin file (.zip) and then install the plugin via the **Resource/Plugin Manager** dialog.
- Install a plugin manually, if direct downloading and installation via the **Resource/Plugin Manager** dialog is not available.

To install a plugin from the downloaded archive file (.zip) via the **Resource/Plugin Manager** dialog

1. Start your modeling tool.
2. From the main menu of a modeling tool, select **Help** > **Resource/Plugin Manager**.
3. Click the **Import** button and specify the downloaded plugin file location. The plugin is extracted and installed automatically.
4. Restart your modeling tool.

To install a plugin manually

1. Download an archived plugin file (.zip).
2. Extract the downloaded file to the same directory where your modeling tool is installed.
3. Start the modeling tool. The plugin is applied to your modeling tool.

> **Getting help**
> If you run into any installation related problems, try the following:
>
> - checking the FAQ section for known problems
> - checking the No Magic Community forum

Related pages

- FlexNet license server installation and licensing
- Installation and licensing