## **Deleting and executing Macros**

## On this page:

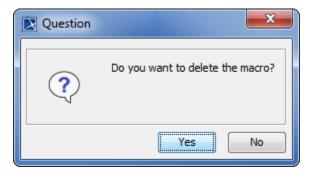
- Deleting a Macro
- Executing a Macro
- Organizing Macros Dialog Mnemonic Keys

You can click the pre-designed mnemonic keys to delete or run a macro as described in Organizing Macros Dialog Mnemonic Keys below.

## **Deleting a Macro**

To delete a macro from the Organize Macros dialog

- 1. Click Tools > Macros > Organize Macros to open the Organize Macros dialog.
- 2. Select a macro from the table and either click **Delete** or press **Alt + D**. A dialog will open, asking whether you want to delete the macro, see figure below.

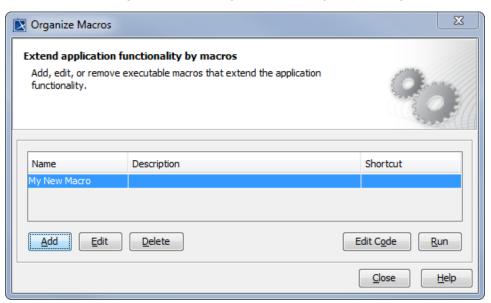


3. Click Yes and the macro will be deleted from the Organize Macros dialog.

## **Executing a Macro**

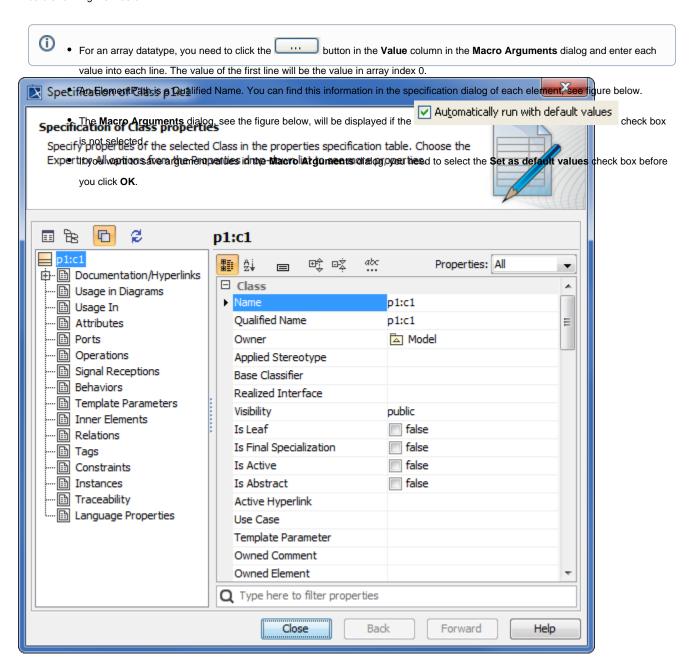
To execute a macro from the Organize Macros dialog

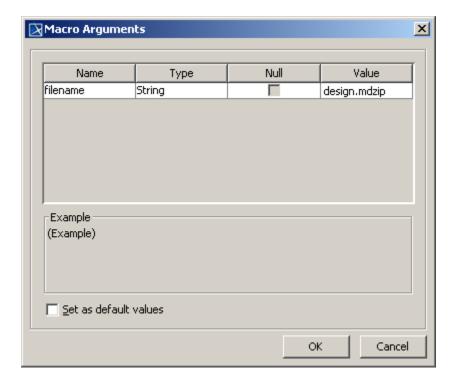
1. Click Tools > Macros > Organize Macros The Organize Macros dialog will open, see figure below.



2. Select a macro from the table and click Run . After the macro has been executed, a message will open: The macro <a href="macro">macro</a> name> has been executed.

3. If you have the parameters in the **Macro Information** dialog, you need to specify the value in the **Macro Arguments** dialog, see figure below, before running the macro.







- You can also execute a macro from the main browser in MagicDraw by pressing the shortcut keys that you have defined in the **Organize**Macros dialog.
- You can only run macro one at a time.

Organizing Macros Dialog Mnemonic Keys, syntax error, the following message will open: MagicDraw cannot execute the <macro

Macro Engi**langleages**virdasnonplease: hosketsundthadti≼platatefilandame, æxtensiónoxrisheoOneganiær Machescdiptign≯he table below shows the Organize Macros dialog mnemonic keys and their function.

• If MagicDraw cannot find a macro file in the location that you have specified in the Open dialog, the following message will open: MagicDraw

Table listing of Organize Macros Dialog Mnemonic Keys cannot find the macro: <path, fifename, extension>.

Mnemonic keys	Button	Function
Alt + A	Add	To add a macro in the Macro Information dialog.
Alt + E	Edit	To edit a macro in the Macro Information dialog.
Alt + D	Delete	To delete a macro from the Organize Macros dialog.
Alt + O	Edit Code	Code To edit source code in <b>Macro Editor</b> .
Alt + R	Run	To run a macro from the Organize Macros dialog.
Alt + C	Close	To click the <b>Close</b> button.
Alt + H	Help	To click the <b>Help</b> button.

```
Macro Editor
                 Edit Code
                            button in the Organize Macros dialog, see figure above, to edit and save source code in the Macro
 Editordialog see Egytte bala WindFiles = new JavaImporter (
              Save
                                                 Run
                      to save the source code or click
                                                         to run the macro in the Macro Editor dialog, see figure below.
 You can click
          com.nomagic.magicdraw.core,
  5
          com.nomagic.magicdraw.core.project,
 6
          java.lang);
 7
 8
     with (CollectionsAndFiles) {
 9
          var projectsManager = Application.getInstance().getProjectsManage
10
          projectsManager.createProject();
11
12
13
          var filename = "mymodel.mdzip";
14
          var dir = System.getProperty("user.home", ".");
15
          var fi = new File(dir, filename);
16
17
          Application.getInstance().getGUILog().log("Create project: " + fi
18
          var project = projectsManager.getActiveProject();
19
20
          var projectDescriptor = ProjectDescriptorsFactory.createLocalProj
21
22
          var model = project.getModel();
23
                                                                                  Þ
                                                         <u>S</u>ave
                                                                     <u>R</u>un
                                                                                Close
```