

Adding a Macro and editing Macro information

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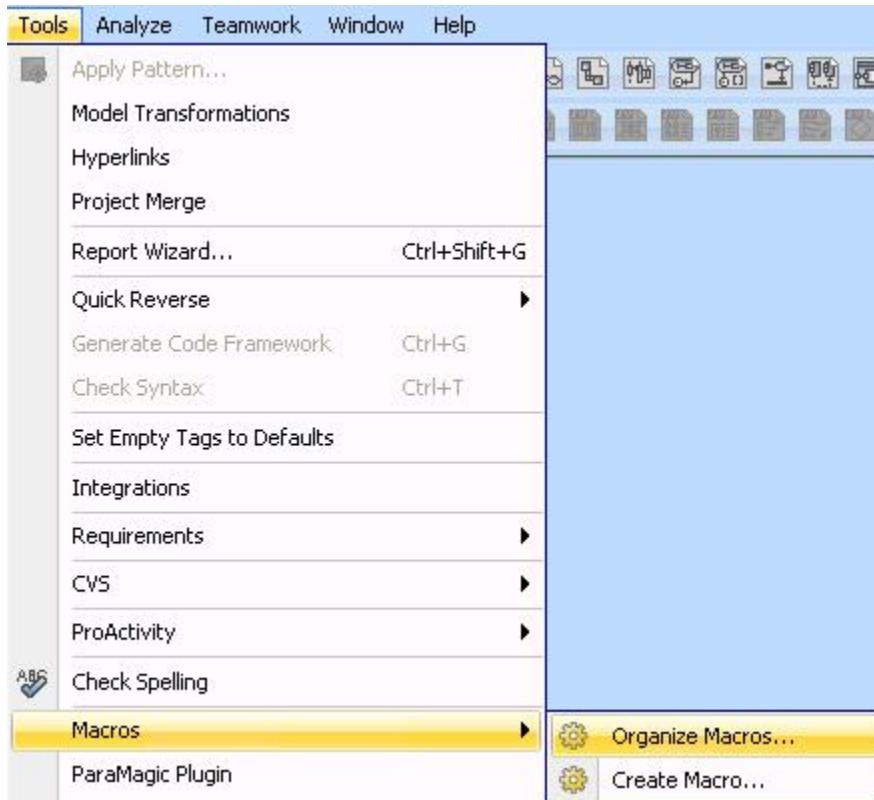
You can add a new macro and enter all necessary information about it by following the steps described in [Opening Macro Information Dialog](#) and [Adding a Macro and Its Information](#) below.

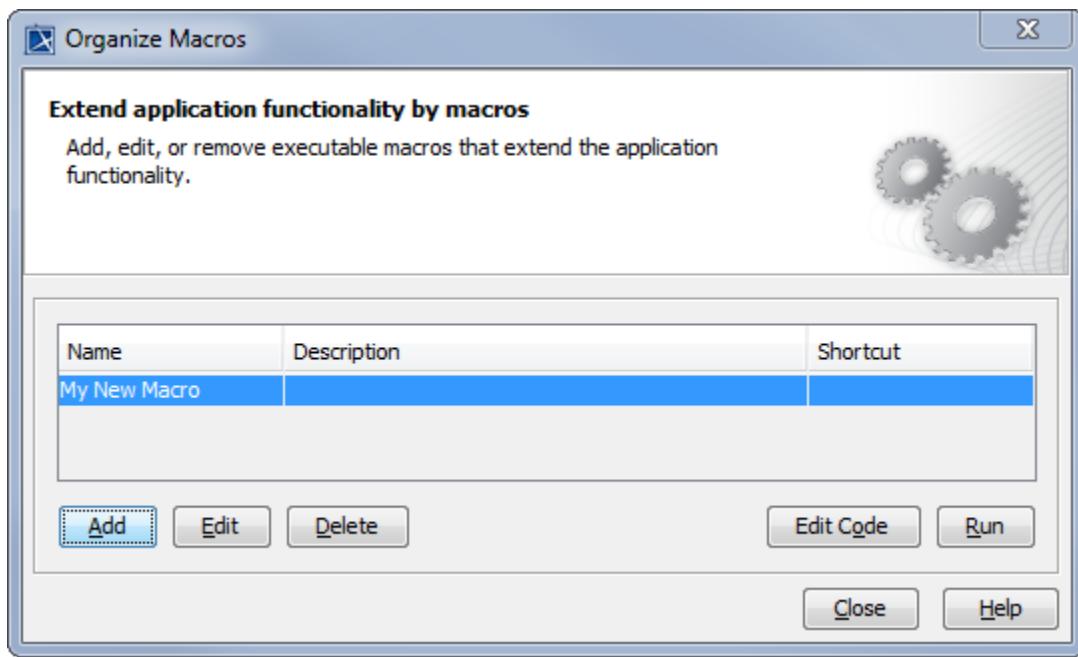
Opening Macro Information Dialog

You can add or modify macro information such as the macro name and description, in the **Macro Information** dialog. To open the **Macro Information** dialog, you need to open the **Organize Macros** dialog first.

To open the **Organize Macros** dialog

- Click **Tools > Macros > Organize Macros** on the main menu. The **Organize Macros** dialog will open, see figures below.





To open the **Macro Information** dialog

1. Click **Tools > Macros > Organize Macros** on the main menu to open the **Organize Macros** dialog, see above figure.
2. Click **Add**. The **Macro Information** dialog will open.

Adding a Macro and Its Information



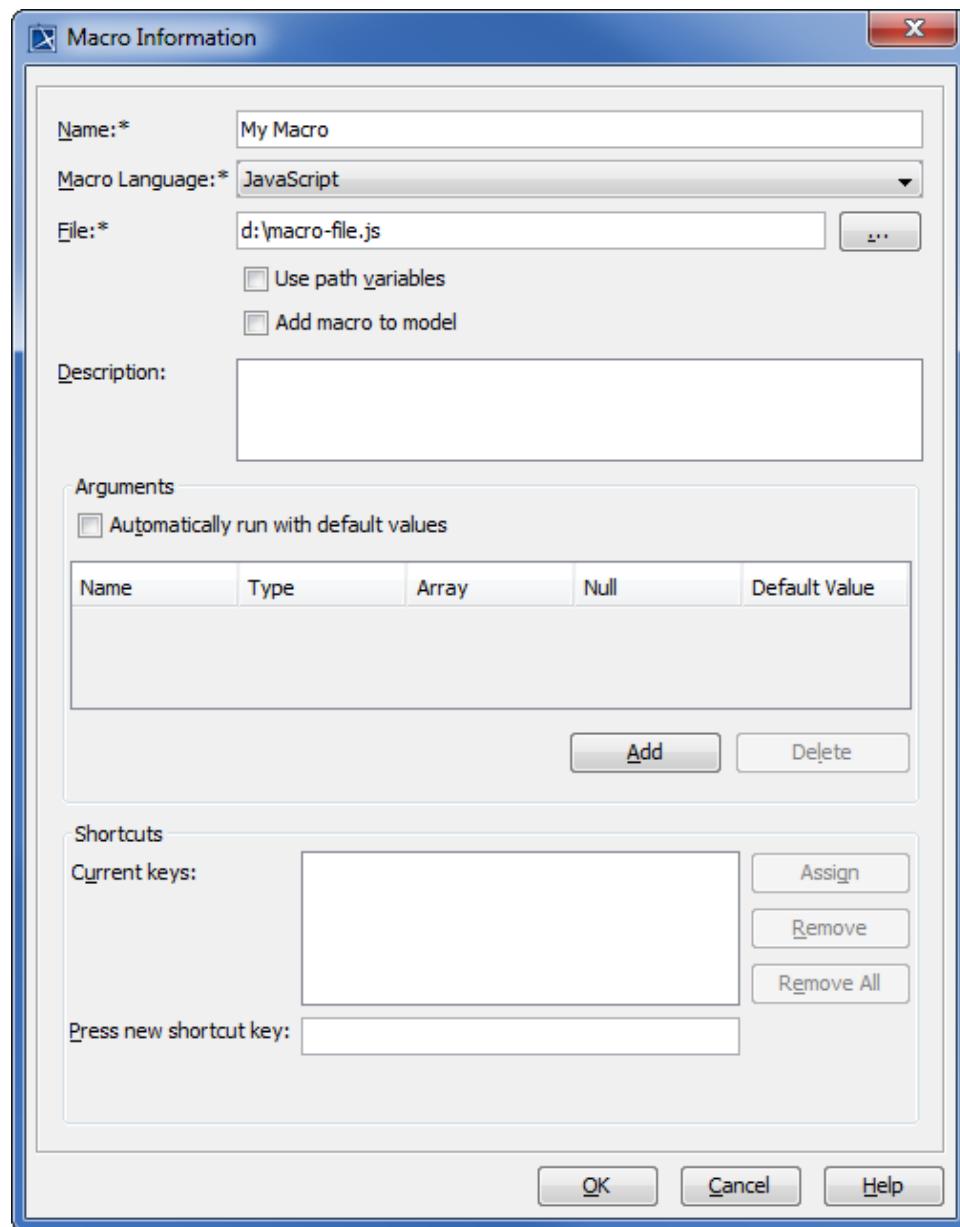
Use the **Add** or **Edit** button in the **Organize Macros** dialog to add or edit a macro and its information in the **Macro Information** dialog. You can also press the mnemonic keys to add or edit a macro, see [Macro Information Dialog Mnemonic Keys](#).

To add a macro and enter macro information in the **Macro Information** dialog

1. Open the **Organize Macros** dialog (click **Tools > Macros > Organize Macros** on the main menu).
2. Click **Add**. The **Macro Information** dialog will open, see figure below.

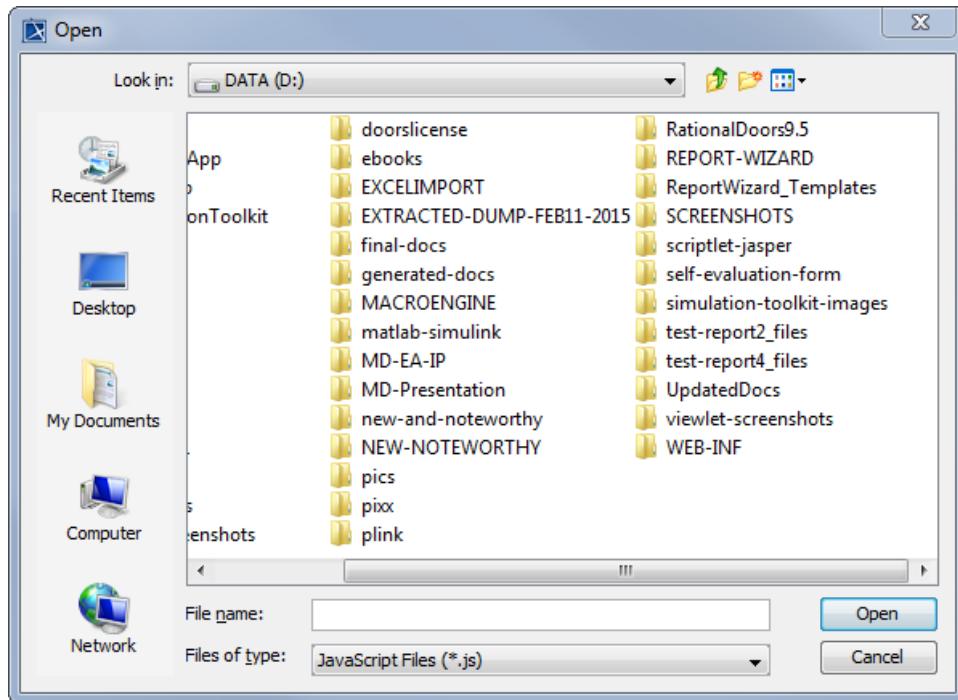


is no macro in the macro table or if you do not select any macro from the table.

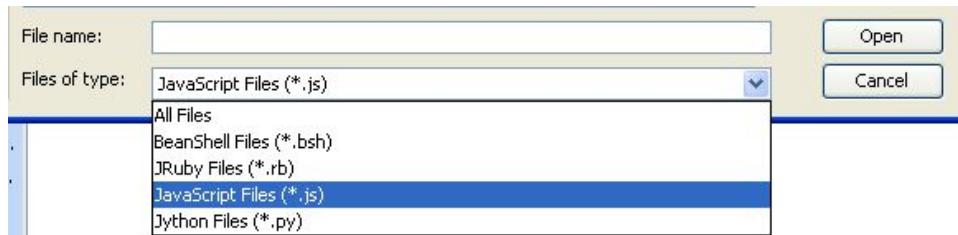


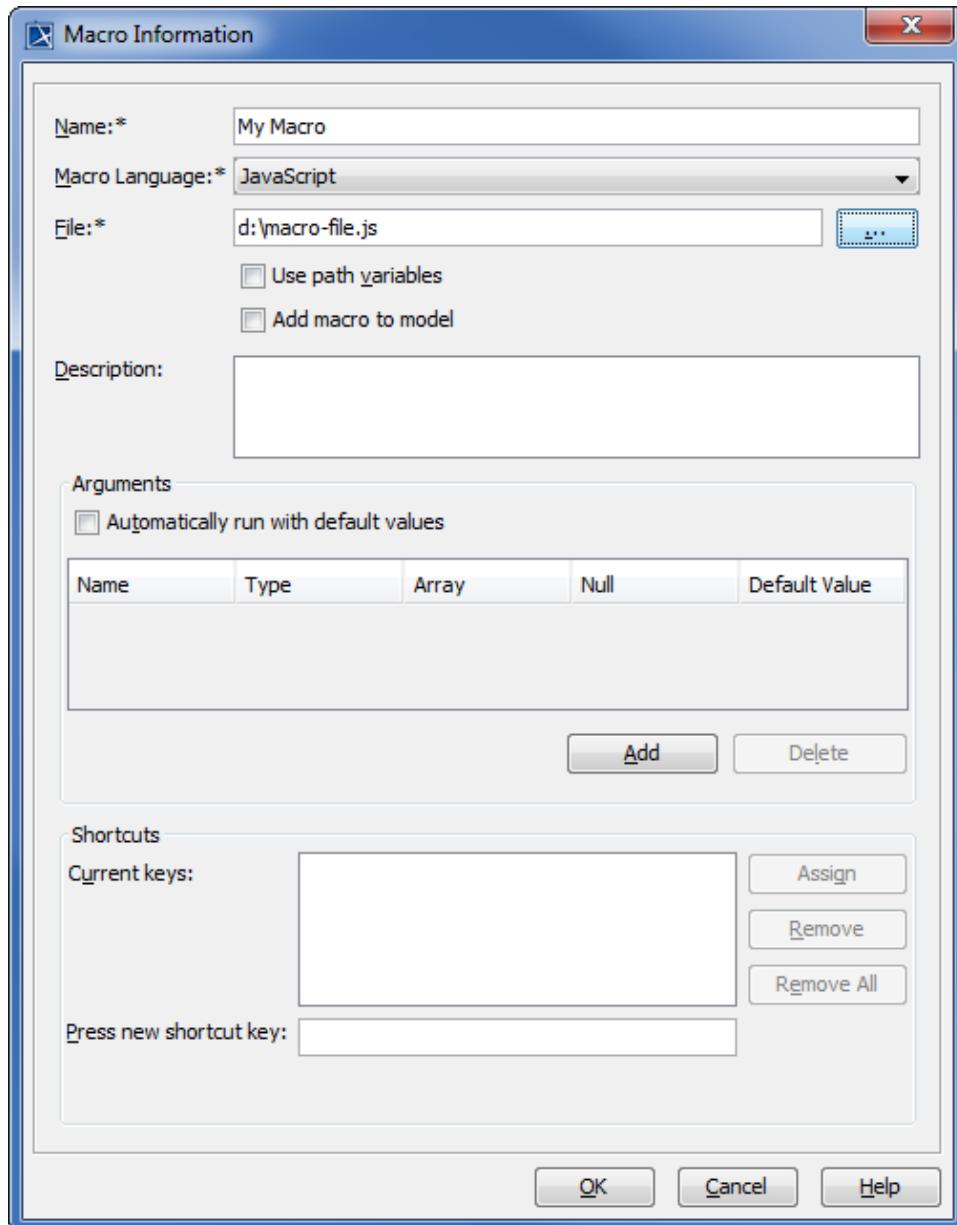
3. Type the macro name in the **Name** box.
4. The default macro language you have previously selected (see [Selecting a Default Macro Language](#)) will appear in the **Macro Language** box.
5. Click the button, to locate a macro file. The **Open file** dialog will open, see figure below.

6. Select the file and its type (there are 5 types of file filter: *.bsh, *.groovy, *.rb, *.js, or *.py), see figure below.



7. Click **Open**, see figure above. The selected pathname will appear in the **File** box in the **Macro Information** dialog, see figure below.





8. Select either (i) the **Use path variables** check box or (ii) the **Add macro to model** check box.

- i** • If you have specified the file or network path in the **Environment Options** dialog by clicking **Options > Environment > Path Variables**, and selected the **Use path variables** check box in **Macro Information** dialog, the <Path Variable name> will show in front of the file pathname. This field is the [Required] field for example -<path>/macro_name is

9. Type the macro description in the **Description** box, see figure above.
! macro name must be unique and cannot be duplicated.

10. The function of the **Add macro to model** checkbox is to allow you to run the default values automatically. If you select the check box, the system will open a dialog to prompt you to input the value.
- You can open the **Macro Information** by using Ctrl+Alt+m as a shortcut key.

- !** If you select the **Automatically run with default values** check box, you need to enter the valid default value of each parameter.

11. Click **Add** to specify the arguments of the macro. The arguments specified in the **Arguments** table will be the global variables of a specific macro.

- Name column contains the name of a parameter
- Type column contains the type of a parameter
- Array check box is to identify if an array is the parameter
- Null check box is to identify if null is the parameter value
- Default Value column contains an initial value to run the macro



- A parameter type can be a String, Integer, Long, Double, Date, or ElementPath.
- If the Null check box is selected, you cannot enter the default value of that particular parameter.

12. Type a keyboard shortcut that will be used to run the macro in the **Press new shortcut key:** box and click **Assign**. An empty value in the **Default Value** column does not necessarily mean a null value, for example an empty string value is an empty string.

13. Click **OK**. The **Organize Macros** dialog will open, showing the newly added macro name, description, and keyboard shortcut. If you input an invalid default value or you do not enter the argument name, the system will display the following error message when you run the script: **The following argument(s) are invalid: <List of the invalid argument>**.



- Macro names, filenames, and languages are required.
- Macro description and keyboard shortcuts are optional.

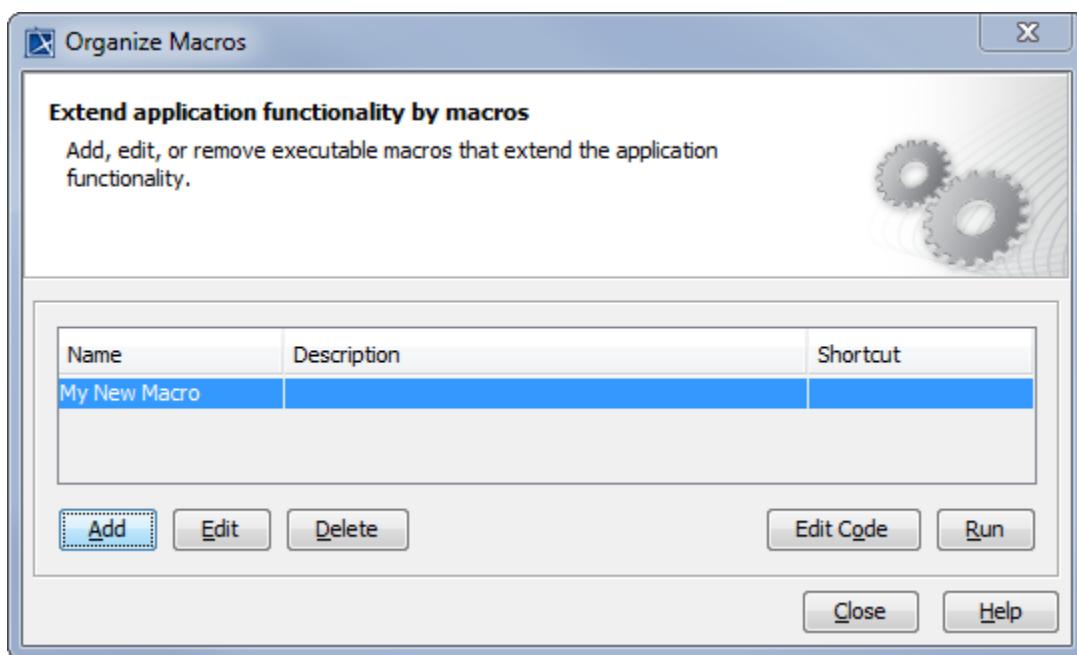
14. Click **Close** to close the **Organize Macros** dialog. If any of the required fields are not entered or duplicate macro name is entered, the following message will open: **The following field(s) are invalid: <List of the problems>**.

Editing Macro Info

If the **Automatically run with default values** check box is selected and at least one value is empty or not valid, then the following error message will open: **The following value(s) are invalid: <List of the invalid values>**.

To edit macro information

1. Click **Tools > Macros > Organize Macros**. The Organize Macros dialog will open, see figure below.



2. Select a macro from the table and either click **Edit** or press **Alt + E**. The **Macro Information** dialog will open.

3. Edit the macro information.

4. Click **OK** to save it. You will see the altered information in the **Organize Macros** dialog.

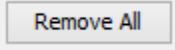
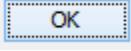
Close

5. Click **Close**.

Macro Information Dialog Mnemonic Keys

Macro Engine provides mnemonic keys for you to perform some operations, for example, highlight a textbox and click a specific button in the **Macro Information** dialog. The table below lists the **Macro Information** dialog mnemonic keys and their function. Below is a table listing of Macro Information Dialog Mnemonic Keys.

Mnemonic keys	Function										
Alt + N	To place the pointer in the box. Name: [*] <input type="text" value="js-macro"/>										
Alt + M	To highlight the box. Macro Language: [*] <input type="text" value="JavaScript"/> File: [*] <input type="text" value="C:\Users\sanjeev_d\Desktop\my-js-macro.js"/> ... Description:										
Alt + F	To place the pointer in the box. File: [*] <input type="text" value="C:\Users\sanjeev_d\Desktop\my-js-macro.js"/> ...										
Alt + .	To open the File dialog.										
Alt + D	To place the pointer in the box. Description:										
Alt + A	To add an argument in the Arguments box. Arguments <input type="checkbox"/> Automatically run with default values <table border="1"><thead><tr><th>Name</th><th>Type</th><th>Array</th><th>Null</th><th>Default Value</th></tr></thead><tbody><tr><td></td><td></td><td></td><td></td><td></td></tr></tbody></table> Add Delete	Name	Type	Array	Null	Default Value					
Name	Type	Array	Null	Default Value							
Alt + I	To delete an argument in the Arguments area.										
Alt + U	To highlight the Current keys box. Current keys: <input type="text" value="Ctrl+7"/> Assign Remove Remove All										
Alt + G	To click the button. Assign										
Alt + R	To click the button. Remove										

Alt + E	To click the button. 
Alt + P	To place the pointer in the box. Press new shortcut key: <input type="text"/>
Alt + O	To click the button. 
Alt + C	To click the button. 
Alt + H	To click the button. 