

Importing from ArchiMate

Introduction to ArchiMate

The ArchiMate language is an open and independent modeling language for Enterprise Architecture that enables Enterprise Architects to describe, analyze, and visualize the relationships among architecture domains in an unambiguous way. The ArchiMate supports an exchange format in XML, which allows model and diagram exchange between tools.

 For more information, see <https://publications.opengroup.org/standards/archimate>.

Importing ArchiMate model from open exchange file

You can import ArchiMate model to your UAF project. The allowed file format for importing is ArchiMate *.xml*.

To import the model from ArchiMate *.xml* file

1. In the main menu, click **File > Import From > ArchiMate XML File**.
2. In the open dialog, choose the ArchiMate *.xml* file you want to import.
3. Click **Open**.
4. In the **Select Owner** dialog, choose or create the owner and click **OK**.

After the import is completed, the notification is displayed with the import results. The imported ArchiMate elements are converted to the UAF elements and added to your model. You can find the imported elements in the Containment tree. How ArchiMate model elements and relationships map to the UAF elements described in the following pages:

- [Element mapping](#)
- [Relationship mapping](#)

Also, see the [Mapping issues](#) chapter to learn about known mapping issues.

The mapping of ArchiMate 3.1 to UAF 1.2 approach is based on NATO Architecture Framework.

