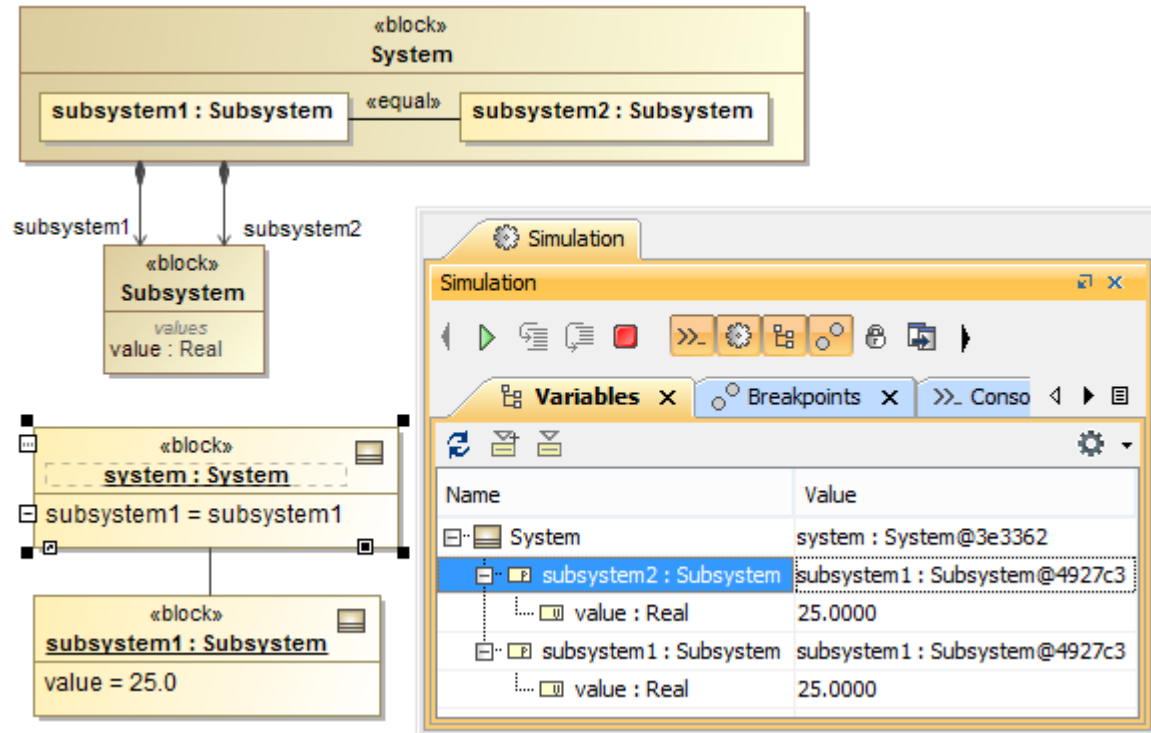


# Object binding

If a binding connector connects properties that is typed by either a class or a block, the runtime value that specifies each property will be the referent of the same block object. Since you can use only a SysML binding connector to bind objects, the SysML plugin is required.



Object Binding with a SysML Binding Connector.