

Using a 3DEXPERIENCE server project in your project

If you want to use an element from either a server or a local project, you must use that project in your project first. Projects can be used only in the read-only mode.

Using a local project in your project

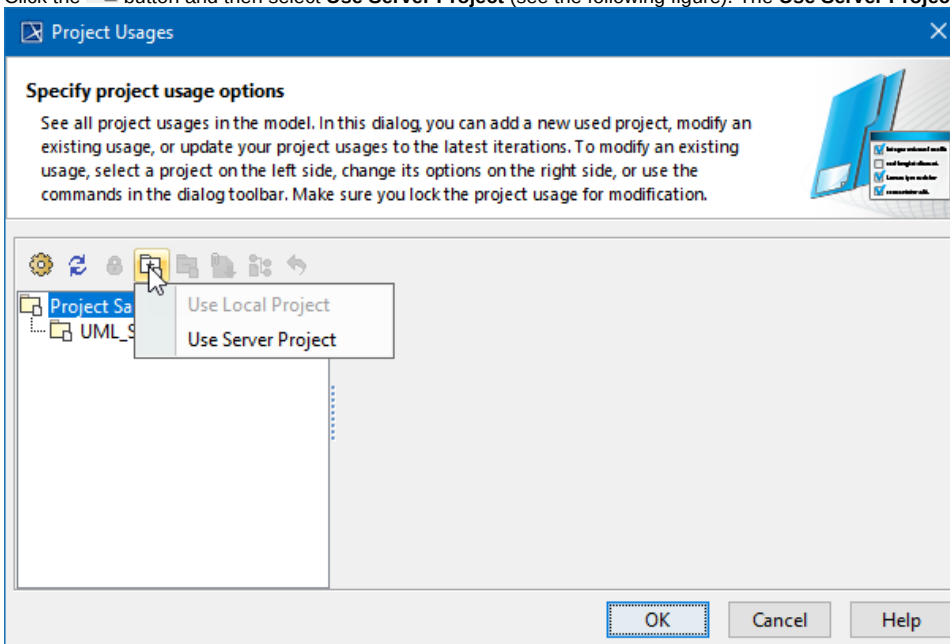
To start using a local project in your project, add the local project to the server first by choosing **Collaborate > Add Project to**

Server...

Using a server project in your project

To start using a server project in your project

1. Select one of the following:
 - **Options > Project Usages**
 - **Collaborate > Project Usages > Project usages**The **Project Usages** dialog opens.
2. Click the  button and then select **Use Server Project** (see the following figure). The **Use Server Project** wizard opens.



3. Select the server project you want to start using and click **Next**.

Directly/Indirectly used projects

The selected project is treated as a directly used project. A project used by a used project is treated as an indirectly used project.

Search bar

Use the search bar to filter projects according to:

- Project iteration
4. Select a version of the server project to use and click **Finish**. The wizard closes.
 5. Wait while the usage to the selected project is established.
 6. View the selected server project added to the usages of your project In the **Project Usages** dialog.
 - Comment

The used project version shows which version is used, as well as the latest project version (for example, [1] A.1/[1] A.2 means project version [1] A.1 is used, but version [1] A.2 is the latest project version).

Select **Notify on Any New Version** to get instant notifications about changes to used projects to ensure they are always up to date.

Used project

Please note that the entire contents of a used project are added to the main project.

7. Click **OK** to close the dialog.

The selected server project also appears in the Model Browser, under the package *Project Usages*.

Once the usage to the project is established, you can start using its elements. For example, you can select them as types in your project.

Related pages

- [Editing used projects in 3DEXPERIENCE](#)
- [Changing used project version in 3DEXPERIENCE](#)
- [Stop using 3DEXPERIENCE project in your project](#)