Using a 3DEXPERIENCE server project in your project

If you want to use an element from either a server or a local project, you must use that project in your project first. Projects can be used only in the read-only mode.

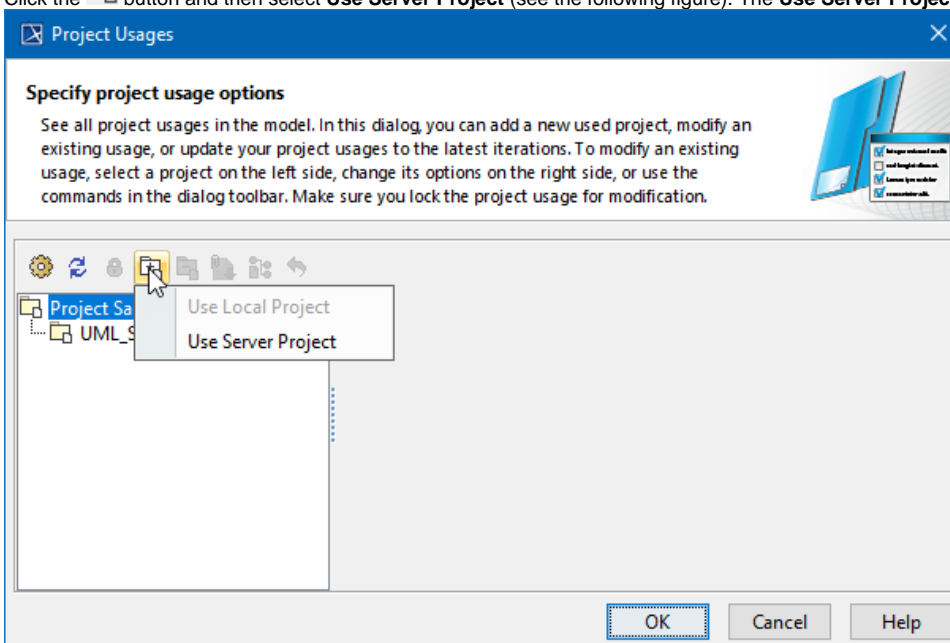> ⚠️ **Using a local project in your project**
> To start using a local project in your project, add the local project to the server first by choosing **Collaborate > Add Project to Server…**

Using a server project in your project

To start using a server project in your project

1. Select one of the following:
   - **Options** > **Project Usages**
   - **Collaborate** > **Project Usages** > **Project usages**
     The **Project Usages** dialog opens.

2. Click the ⊞ button and then select **Use Server Project** (see the following figure). The **Use Server Project** wizard opens.

3. Select the server project you want to start using and click **Next**.

> ⚠️ **Directly/Indirectly used projects**
> The selected project is treated as a directly used project. A project used by a used project is treated as an indirectly used project.

> ✅ **Search bar**
> Use the search bar to filter projects according to:
> - Project iteration
> - Author
> - Comment

4. Select a version of the server project to use and click **Finish**. The wizard closes.
5. Wait while the usage to the selected project is established.
6. View the selected server project added to the usages of your project In the **Project Usages** dialog.
   The used project version shows which version is used, as well as the latest project version (for example, [1] A.1/[1] A.2 means project version [1] A.1 is used, but version [1] A.2 is the latest project version).
   Select **Notify on Any New Version** to get instant notifications about changes to used projects to ensure they are always up to date.

> ℹ️ **Used project**
> Please note that the entire contents of a used project are added to the main project.

7. Click **OK** to close the dialog.

The selected server project also appears in the Model Browser, under the package *Project Usages*.

Once the usage to the project is established, you can start using its elements. For example, you can select them as types in your project.

Related pages

- Editing used projects in 3DEXPERIENCE
- Changing used project version in 3DEXPERIENCE
- Stop using 3DEXPERIENCE project in your project