

# How to distribute resources

You can distribute custom resources in the following two ways:

- Using **Custom Resource Building Wizard**:

1. Install the **Development Tools** plugin. Click **Help > Resource/Plugin Manager**, download the plugin and restart the program.
2. Create required files. For information about what files are required for each type of the resource, see [Creating required files and folders structure](#).

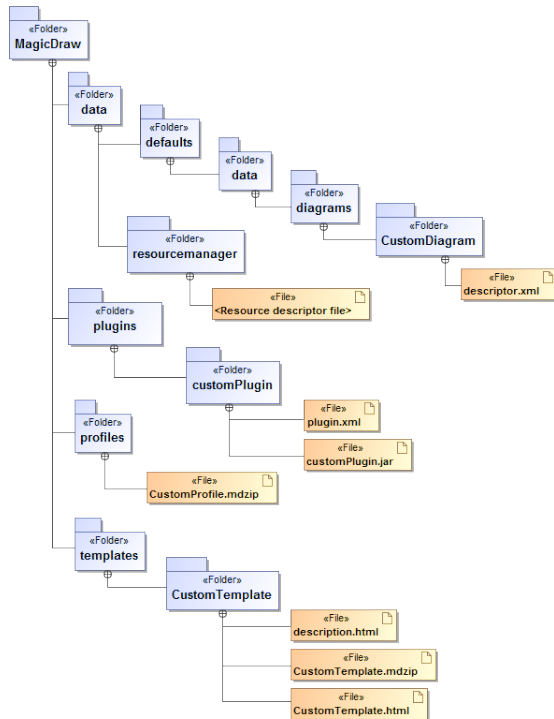


The structure must not contain the "data/resourcemanager" folders yet.

3. Start Resource Builder (**Tools > Development Tools > Build Custom Resource...**), select a *MagicDraw* folder structure you have constructed in the step #2 step.
4. Fill the properties in the provided form.
5. Select the desired resource (a ZIP archive) output file, and click **Finish**. Resource Builder will create the "data/resourcemanager" folder containing an XML file with the properties you provided and assemble everything inside the *MagicDraw* folder into the ZIP file you specified as the output file. The resource (ZIP) file you have created can be distributed to your team members and installed using the Resource/Plugin Manager.

- Distribute manually. The manual distribution consists of the following steps:

1. Create required files. For information about what files are required for each type of resource, see [Creating required files and folders structure](#).
2. Create a Resource descriptor file. For more information about the Resource descriptor file, see [Resource manager descriptor file](#).
3. Archive created files to a zip file. The zip file should include the required files, as well as folders that have a structure matching the structure of a modeling tool. Information about the folders structure for each type of resource and the general view of the file structure is depicted in the following figure:



4. Import your prepared data to your modeling tool through the Resource Manager.



For more information about the MagicDraw Resource Manager, see *MagicDraw UserManual.pdf*.

## Related pages

- [Creating required files and folders structure](#)
- [Resource manager descriptor file](#)



Resource Manager supports zip archives only!