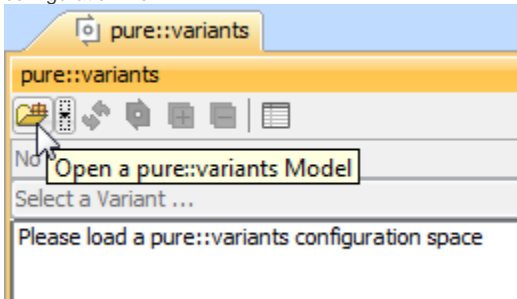


Creating variants using transformations

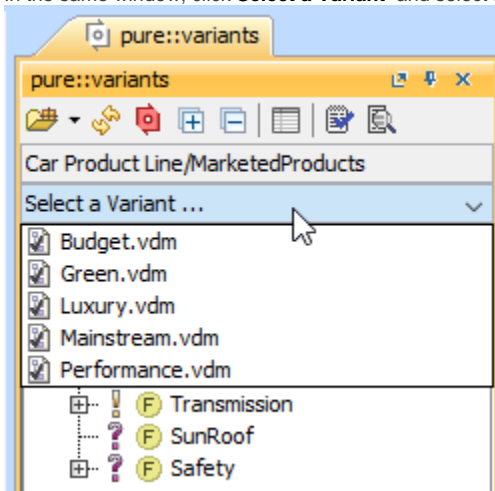
If you are using pure::variants for defining your feature model, you can use the [Model Transformation Wizard](#) to perform the model variation in a modeling tool.

To realize variations using the Transformation Wizard

1. In a modeling tool, open the system model (a super model, 150% model).
2. In the **pure::variants** window, click the **Open a pure::variants Model** button and browse through your file system to open the pure::variants configuration file.

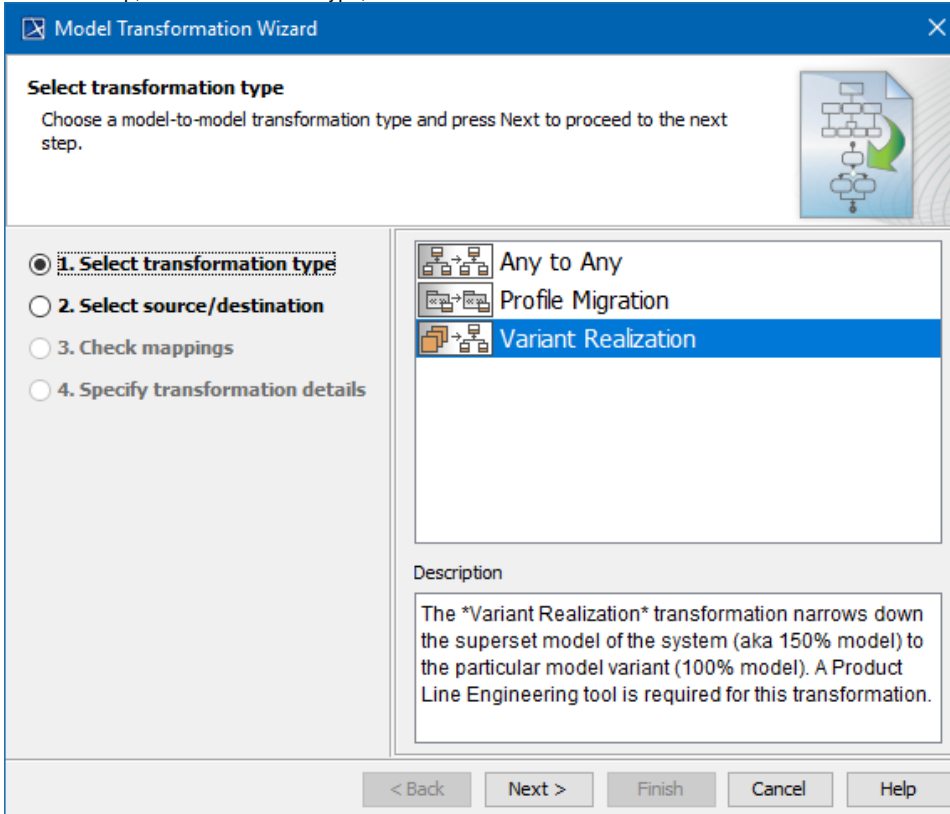


3. In the same window, click **Select a Variant** and select a particular variant from the list.



4. In the main menu, click **Tools > Model Transformations**. The **Model Transformation Wizard** opens.

5. In the first step, as a transformation type, select **Variant Realization** and then follow the wizard instructions.



6. in the last step, **Specify transformation details**, you can clean variation point data after transformation. If you set this property to *true*, all the variation points applied on a transformed element are removed from the resultant model.

Related pages

- [Integration with pure::variants](#)
- [Integration with Big Lever Software Gears](#)
- [Model Transformation Wizard](#)