Integration with Big Lever Software Gears

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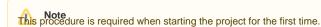
Prerequisites

- MagicDraw/Gears Bridge is installed on the modeling tool.
- An asset model is defined in the Big Lever Software Gears program.
- A system model (a superset or 150% model) is defined in MagicDraw.



Connecting asset and system projects

To connect asset and system models



- 1. In Big Lever Software Gears, click Add New Asset, choose the MagicDraw Project or Package type of an asset name, and click OK.
- 2. Open the system project in MagicDraw.
- 3. Define the Bridge Asset URI. In MagicDraw, select the root package (the Model) of your system project. On the main menu, click **Tools** > **Gears** > **Show Project or Package URI**. The URI address appears in the **Gears Output** window. Copy the address and return to the Gears program. Paste the address in the **Bridged Asset URI** box in the **Asset Properties Editor** dialog and click **OK**.
- 4. Set the Gears focus in MagicDraw. Switch to MagicDraw and, on the main menu, click **Tools > Gears > Set Gears Focus**. In the **Set Gears Focus** dialog, browse to the Gears project and click **Select** after you are done.

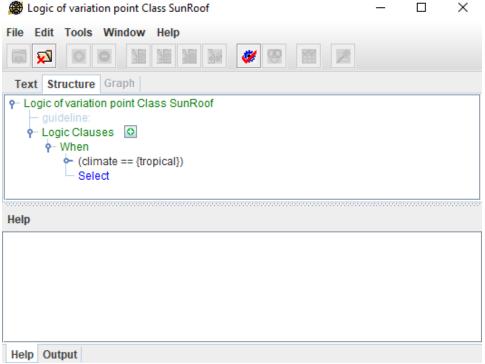
Specifying the variation points in the system model

In the system model, in a modeling tool, you must specify variation points and define how the feature choices impact the variation point. Variation points can be set on Blocs.

To set variation points

- 1. In the Block Definition Diagram (BDD), select an element (either an element in the Model Browser or a symbol on a diagram pane) for a variation point.
- 2. Open the shortcut menu of the selected element. Click **Gears > Convert to Variation Point**.
- 3. Provide the variation point logic to define how the feature choices impact this variation point. Select an element declared as a variation point and, in the element's shortcut menu, click **Gears** > **Edit Logic**.

4. In the open Logic of variation point dialog, create the expression and save it.



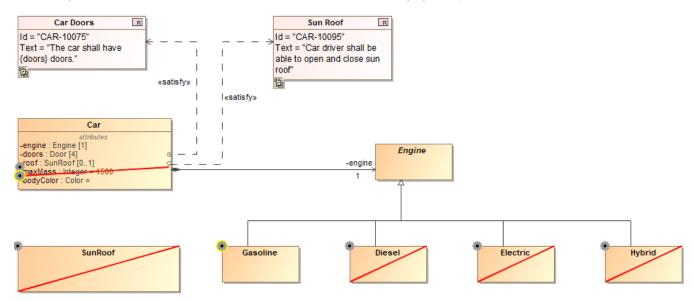
5. Repeat steps from #2 to #4 for all elements you need to set as variation points.

Generating a particular product variant

After assigning variation points and their logic, you can generate a particular product variant.

To preview a particular product variant realization

- 1. On the main menu, click Tools > Gears > Actuate.
- 2. In the **Actuate Gears Product** dialog, select one of the defined product configurations and click **OK**. Model elements not needed for this product configuration have a red line across them. Model elements that are needed are highlighted in yellow.



Notation of elements in the model after actuating the project by a defined product configuration.

To generate a particular product variant

1. On the main menu, click Tools > Gears > Actuate to Staging Area.

2. In the Actuate to Staging Area dialog, select a product to actuate, specify a location to save a product variant, and type a suffix and/or prefix to add to a project name if needed. Click **OK** after you are done.

Note can also generate a particular project variant in the Gears program. In this way, you can cut not only the system model in MagicDraw, but all

artifacts connected to the Gears project - requirements, documentation, etc.

Related pages

- Integration with pure::variantsCreating variants using transformations

Other resources

Product Line Engineering Meets MBSE — the Best of Both Worlds. A record of the webinar.