Getting the last signal instance from a run-time object

You can use the following API to retrieve the last signal instance from a runtime object. It is equivalent to $signal$.

```
SignalInstance getLastSignal(Object_ o)
```

The following code fragment shows how to get the last signal instance in the event pool of a specified object using ALH API

```
ALH.getLastSignal(o);
```

It returns the Instance of the following

```
fUML.Semantics.CommonBehaviors.Communications.SignalInstance.
```