

# Pseudo States

The Pseudo state is typically used to connect multiple transitions into more complex state transition's paths. For example, by combining a transition entering a fork pseudo state with a set of transitions exiting the fork pseudo state, we get a compound transition that leads to a set of orthogonal target states.

You can [specify pseudo state properties](#) in the pseudo state [Specification window](#). In the same window, you can find the description of each property. Descriptions are presented in the description area of the Specification window.

## Related Pages

- [Model Elements](#)
- [Specification Window](#)

## Related pages

- [Initial state](#)
- [Final state](#)
- [Terminate](#)
- [Entry Point](#)
- [Exit Point](#)
- [Deep History](#)
- [Shallow History](#)
- [Junction](#)
- [Choice](#)
- [Fork and Join](#)