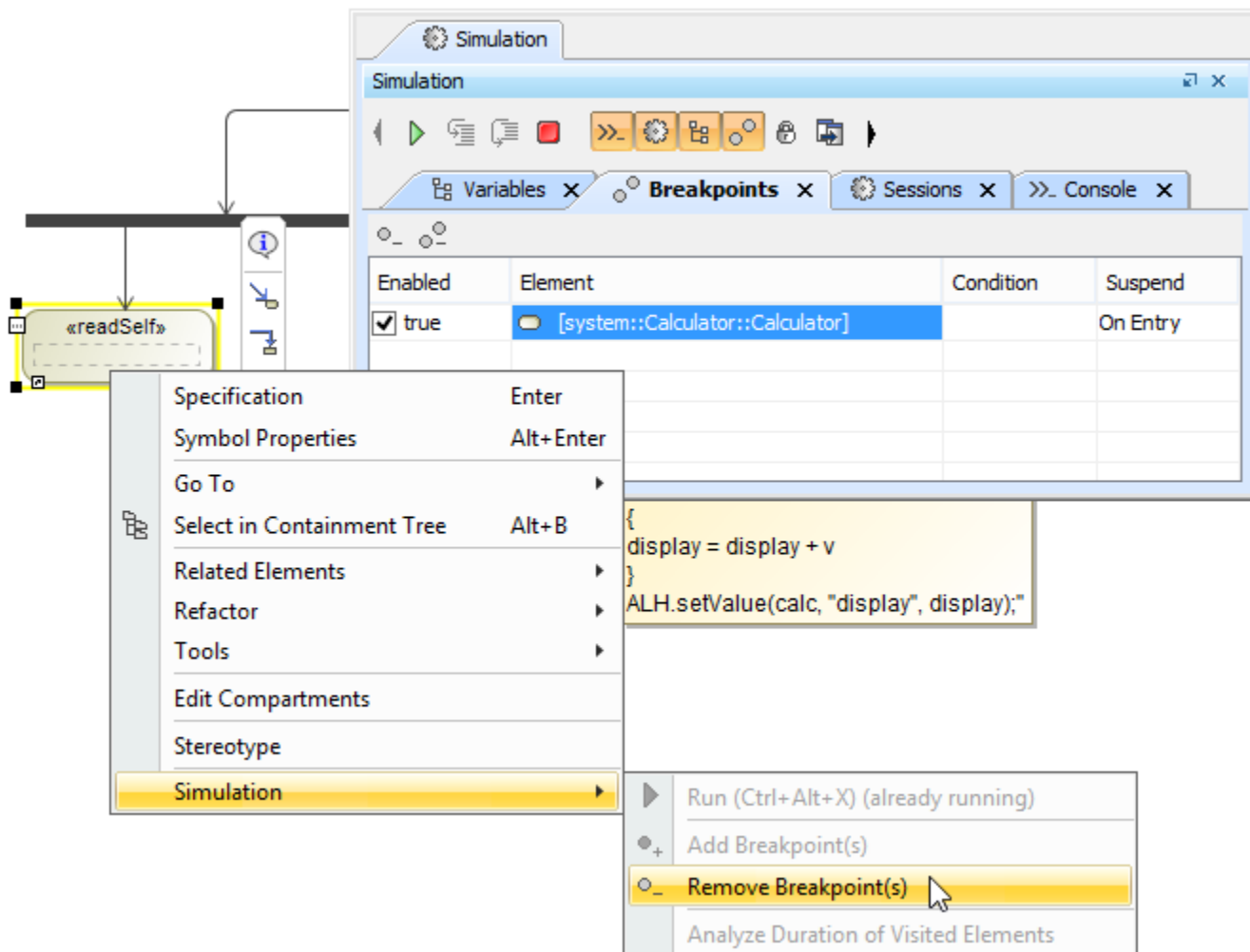


# Removing breakpoints

You can remove a Breakpoint from a model using the model's **Remove Breakpoint(s)** context menu.

To remove a Breakpoint

- Right-click a model element that has a breakpoint(s) and select **Simulation > Remove Breakpoint(s)**.



You can also click the **Remove Breakpoint(s)** or **Remove All Breakpoints** toolbar button or select the **Remove Breakpoint(s)** context menu in the **Breakpoints** pane to remove all existing breakpoints.

