

# Plugin licensing

## Adding the license key file

1. In the **Resource Plugin Manager** dialog, click the **Manage Licenses** button.
2. In the modeling tool **License Manager** dialog, click the **Select License Key Files** button. Then in the **Select Key File** dialog, select the license key file and click **Open**.
3. In the **License Configuration** dialog, check the license information and click **OK**.
4. When you receive the message to restart the modeling tool, click **OK**.
5. Restart the modeling tool.

## Obtaining the floating license



- Make sure your floating license server contains the plugin license.

1. Start the modeling tool.
2. On the **Help** menu, click **License Manager**.
3. In the modeling tool **License Manager** dialog, click the **Use Floating License** button.
4. In the **FlexNet License Server Connection** dialog, enter server name and port and click **OK**.



Your system or license server administrator provides the server name and port.

5. In the **Select Edition/Plugin** dialog, select edition and plugins and click **OK**.



If the **Automatically login each time <modeling tool> is started** check box is selected, the **FLexNet License Server Connection** dialog will not be displayed and the licenses will be obtained automatically. If you need to reset the licenses or select additional ones, do the following:

1. In the main menu, click Options > Environment. The **Environment Options** dialog opens.
2. In the **Floating** options group, set the **Auto login to FlexNet License Server** option to *false*.
3. Restart the modeling tool.

