Moving Teamwork Server

You can move your Teamwork Server from one computer to another. During this transfer, server configurations, projects, and user information will be moved. The instructions below show how to move Teamwork Server from computer A to computer B.

To move Teamwork Server

1. Stop Teamwork Server in computer A (see how to stop teamwork server). Be sure to back up all data in case of unsuccessful data transfer.
2. Install Teamwork Server in computer B.
3. In computer A, copy the *.magicdrawserver* folder and paste it in the same location in computer B.
   If your projects were stored somewhere other than in the Project folder, copy the folder where Teamwork Server projects were stored and the path to that repository. In computer B, restore the path to the same repository and paste the folder with projects to that location. For more information about how to change the pats to a repository, see how to change a repository path.
4. Start Teamwork Server (see Managing Teamwork Server).
   You are required to enter a license key when starting Teamwork Server for the first time. For more information about license activation, see https://www.nomagic.com/support/installation-and-use/teamwork-server-install#activating.
5. You can remove back up date in computer A (optional).
   Before removing back up data from computer A, make sure all data and server configurations are restored in computer B after moving.

To change a repository path

1. In the Teamwork Administrator's Console, click the **Repository** tab.
2. Near the **Repository Location** box, click the [•••] button to select the repository path.
3. Click **Apply Changes**. For more information about repositories, see Teamwork System Design.