


# Customization Target

The **Customization Target** property is a mandatory property in customization creation. It specifies the stereotype or metaclass you want to customize.


To define a stereotype as a customization target

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1. In the **Customization Specification window**, click the **Customization Target** property.
2. In the property specification cell, click the  button. The element [Selection dialog](#) appears.
3. Select the stereotype.
4. Click **OK** to close the dialog.
5. Click **Close**.
6. Apply the selected stereotype to the desired class.
7. Reopen the project.

To define a metaclass as a customization target

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1. In the **Customization Specification window**, click the **Customization Target** property.
2. In the property specification cell, click the  button. The element [Selection dialog](#) appears.
3. Clear the **Apply Filter** selection. All metaclasses will be included in the list.
4. Select the *Class* metaclass.



**Tip**

All standard metaclasses are stored in the UML Metamodel. You can also [filter elements](#) to find a desired element quicker.

5. Click **OK** to close the dialog.
6. Click **Close**.
7. Reopen the project.