

# Getting the last signal instance from a run-time object

You can use the following API to retrieve the last signal instance from a runtime object. It is equivalent to \$signal\$.

```
public static SignalInstance getLastSignal(Object_ o) {  
    ...  
}
```

The following code fragment shows how to get the last signal instance in the event pool of a specified object using ALH API

```
ALH.getLastSignal(o);
```

It returns the Instance of the following

```
fUML.Semantics.CommonBehaviors.Communications.SignalInstance.
```