Opaque Behavior

A behavior with implementation-specific semantics. The opaque behavior is introduced for implementation-specific behavior or for use as a place-holder before one of the other behaviors is chosen.

To create an opaque behavior

- 1. In the Containment tree, select a package and from the shortcut menu, select **Create Element** > **Opaque Behavior**.
- 2. Enter a name for the new opaque behavior.
- 3. In the Specification window of the opaque behavior, click the cell of the Body and Language
- property value, and then click . The Body and Language dialog opens.
- 4. From the Language drop-down list, select a language.
- 5. In the **Body** area, define the expression.

To change an opaque behavior display mode on state or transition shapes

- 1. In the State or Transition shape shortcut menu, select Symbol Properties.
- 2. In the Opaque Behavior Display Mode property value cell, select either Body or Name.



To create a symbol of an opaque behavior

• In the Containment tree, select the opaque behavior and drag it to the diagram pane.

Related References

 Creating executable opaque behaviors

Related Pages

- Model Elements
- Specification Window