Mapping ports on a Part type change

On a Part type change, ports of the original Part type are automatically replaced with ports of a new type. Connectors are reconnected accordingly too.

Ports are mapped automatically if particular rules are met. Otherwise, the **Port Mapping** dialog appears.

Rules of automatic port mapping

Ports are mapped automatically:

- When the following properties of the Port of the original Part type are the same as the properties of the Port of the new part type:
 - Port type and name
 - Port type (note that only one Port of the new Part type has the same type as Port(s) of the original Part type)
 - **Port name** (valid if the type of the original Port is **not** specified)
- Ports of the original Part type and the Port of the new Part type has the same Interface.
- When the new Part type is subtype of the original Part type (inherited ports are mapped automatically with ports which they are inherited).
- When the ports of a new type redefines ports of original Part type.

The Port Mapping dialog

The Port Mapping dialog appears on changing a Part type when ports of the type cannot be mapped automatically.

Nort Mapping		×	
Map Ports External HDD2 type is incompatible with External_HDD. Drag and drop ports in the pane below to specify how to reconnect connectors from ports of External_HDD to ports of External HDD2. To un-map ports select a line between ports and press the Delete key.			
From: External_HDD[Room Infrastructure:: +usb : Room Infrastructure::Port +powerIn : ~Room Infrastructure	3 Drag port(s) from the left to ports on the right to map them	Z To: External HDD2[Room Infrastructure::W	
		OK Cancel Help	

See the elements of the Port Mapping dialog described in the following table.

Element number	Element	Description
1	From:	Lists the type of the Part from which you want to make a replacement. Ports of the type are listed under the type.
2	To:	Lists the type of the Part to which you want to make a replacement. Ports of the type are listed under the type.
3	Drag port(s) from the left to ports on the right to map them	Displays lines between the mapped ports.

4	Drag port(s) here to create a new port	Creates a new port in the To list. In the From list, click a port and then drag it to the "Drag port(s) here to create a new port" box. The port for the new type will be created and mapped.
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To map ports in the Port Mapping dialog

- 1. Select a Port in the **From** box.
- 2. Drag the selected Port onto a Port in the To box. The ports are mapped and the line between them is displayed.

(1) You can also select multiple number of ports in the **From** box and drag onto a port in the **To** box. The selected ports will be mapped with the Port.

To create a new Port in the To box

- 1. Select a Port in the **From** box.
- 2. Drag the selected Port onto the following box: "Dragport(s)heretocreateanewport". The new Port is created in the **To** box and ports are mapped.

(1) You can also select multiple number of ports in the **From** box and drag onto the box: "*Drag port(s) here to create a new port*". The selected number of ports will be created.

To un-map ports in the Port Mapping dialog

- 1. Select the line between the mapped ports.
- 2. Press the **Delete** key. The line is deleted and ports unmapped.