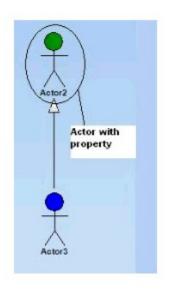
# **Use Case diagram elements**

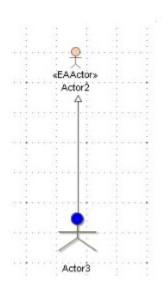
This page describes all Use Case diagram elements.

#### **Actor with Properties**

An Actor with properties will be transformed into a Class with the «EAActor» stereotype.

### EA (Before Conversion) MD (After Conversion)





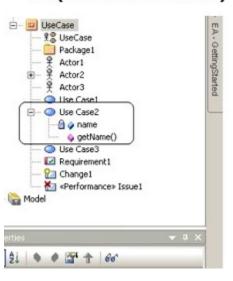
An actor with properties.

An Actor that has been converted to a Class with «EAActor» will not display some properties (such as Fill Color) because the stereotype image will be shown instead.

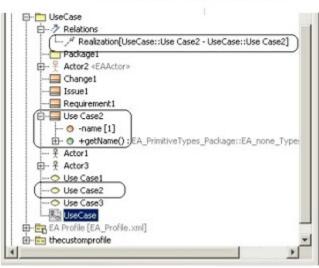
#### **Use Case with Invalid Inner Elements**

A NestedClassifier, ownedComment, ownedRule, ownedAttribute, or ownedOperation cannot be an inner element of a uml:UseCase. It will be moved to a new created realized Class.

### EA (Before Conversion)



# MD (After Conversion)

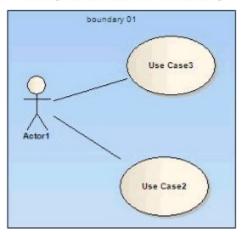


A Use Case with invalid inner elements.

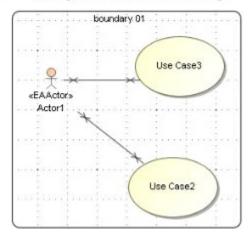
### **Boundary**

A boundary in EA will be converted into a rectangle with rounded corners. The boundary can contain inner elements. Unlike the rectangular boundary, the boundary in EA will take all inner elements with it whenever it is moved.

## EA (Before Conversion)



## MD (After Conversion)



Boundaries.

### Related pages

• Use Case diagram