Deleting and executing Macros

You can click the Polete or Euro button in the Organize Macros dialog to delete or execute a selected macro. You can also press the pre-designed mnemonic keys to delete or run a macro as described in Organizing Macros Dialog Mnemonic Keys below.

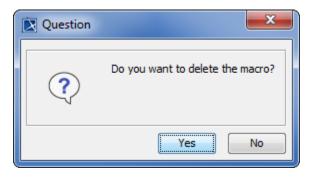
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Deleting a Macro

To delete a macro from the Organize Macros dialog

- 1. Click Tools > Macros > Organize Macros to open the Organize Macros dialog.
- Select a macro from the table and either click Delete or press Alt + D. A dialog will open, asking whether you want to delete the macro, see figure below.

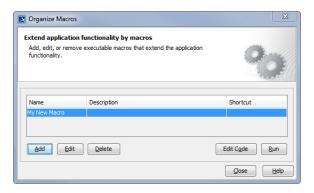


3. Click Yes and the macro will be deleted from the Organize Macros dialog.

Executing a Macro

To execute a macro from the Organize Macros dialog

 Click Tools > Macros > Organize Macros The Organize Macros dialog will open, see figure below.



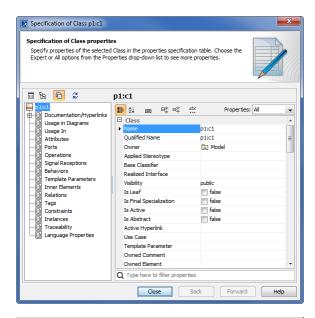
- Select a macro from the table and click
 message will open: The macro <macro name> has been executed.
- 3. If you have the parameters in the **Macro Information** dialog, you need to specify the value in the **Macro Arguments** dialog, see figure below, before running the macro.

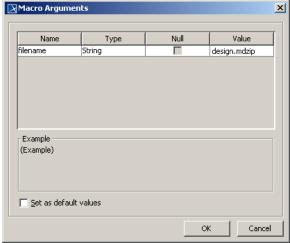


- For an array datatype, you need to click the button in the Value column in the Macro Arguments dialog and enter each value into each line.
 The value of the first line will be the value in array index 0.
- An ElementPath is a Qualified Name. You can find this information in the specification dialog of each element, see figure below.
- The Macro Arguments dialog, see the figure below, will be displayed if the
 Automatically run with default values

check box is not selected.

 If you want to save argument values in the Macro Arguments dialog, you need to select the Set as default values check box before you click OK.







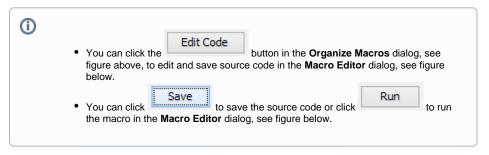
- You can also execute a macro from the main browser in MagicDraw by pressing the shortcut keys that you have defined in the Organize Macros dialog.
- You can only run macro one at a time.
- If there is an error while running a macro, for example, syntax error, the following
 message will open: MagicDraw cannot execute the <macro language> macro,
 please make sure that <path, filename, extension> is correct. <error
 description>.
- If MagicDraw cannot find a macro file in the location that you have specified in the Op
 en dialog, the following message will open: MagicDraw cannot find the macro:
 <path, filename, extension>.

Organizing Macros Dialog Mnemonic Keys

Macro Engine also provides mnemonic keys to add, edit, delete, and run a macro from the **Organize Macros** dialog. The table below shows the **Organize Macros** dialog mnemonic keys and their function.

Table listing of Organize Macros Dialog Mnemonic Keys

| Mnemonic keys | Button | Function |
|---------------|-----------|--|
| Alt + A | Add | To add a macro in the Macro Information dialog. |
| Alt + E | Edit | To edit a macro in the Macro Information dialog. |
| Alt + D | Delete | To delete a macro from the Organize Macros dialog. |
| Alt + O | Edit Code | Code To edit source code in Macro Editor . |
| Alt + R | Run | To run a macro from the Organize Macros dialog. |
| Alt + C | Close | To click the Close button. |
| Alt + H | Help | To click the Help button. |



```
Macro Editor - Create project elen
      var CollectionsAndFiles = new JavaImporter(
         java.io.
         com.nomagic.magicdraw.core,
         com.nomagic.magicdraw.core.project,
      with (CollectionsAndFiles) {
         var projectsManager = Application.getInstance().getProjectsManage
         projectsManager.createProject();
         var filename = "mvmodel.mdzip";
         var dir = System.getProperty("user.home", ".");
         var fi = new File(dir, filename);
         Application.getInstance().getGUILog().log("Create project: " + fi
         var project = projectsManager.getActiveProject();
         var projectDescriptor = ProjectDescriptorsFactory.createLocalProj
         var model = project.getModel();
                                                Save Run Close
```