Migration of projects using MagicDraw Project Converter

Since version 17.0.1, MagicDraw supports UML 2.x notation only. MagicDraw 17.0 is the last version that supports the UML 1.x notation. To open a project based on UML 1.x, such as a project created with MagicDraw 9.x or earlier versions, you must convert your project to a MagicDraw 17.0 project.
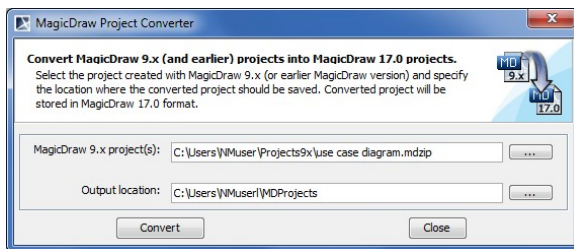
To make the conversion process easier, you can use a free standalone MagicDraw Project Converter. This converter is specifically designed to convert MagicDraw 9.x or earlier version projects to MagicDraw 17.0 projects.

To start the MagicDraw Project Converter

1. Download MagicDraw Project Converter at https://www.magicdraw.com/files/plugins /MagicDraw_Project_Converter.zip or please open the No Cost Plugin page at https://www. magicdraw.com/download_no_cost_plugins#free and select the converter from the plugins list.
2. Extract the file.
3. Go to the bin directory and run *converter.exe* to start MagicDraw Project Converter.

To convert a project

1. Open MagicDraw Project Converter.
2. In the **MagicDraw 9.x project(s)** box, select the project you want to convert.
3. In the **Output location** box, specify the location wherein the converted project will be saved.
4. Click **Convert**.

⚠ If your project contains modules, you must save them as separate projects at first. Start to save from modules that do not have two-way interconnections.