Junction

The junction vertices are semantic-free vertices that are used to chain multiple transitions together. They are used to construct the compound transition paths between states. For example, a junction can be used to combine multiple incoming transitions into a single outgoing transition representing a shared transition path (this is known as merge). Conversely, it can be used to split an incoming transition into multiple outgoing transition segments with different guard conditions.

Related Pages

- Model Elements
- Specification Window

Related pages

- Initial state
- Final state
- Terminate
- Entry Point
- Exit Point
- Deep History
- Shallow History
- Junction
- Choice
- Fork and Join