

# C# 2.0 features

The MagicDraw UML C# Code Engineering Project is responsible for providing round-trip functionality between The MagicDraw UML and C# codes. In the current version of this project, it supports up to C# version 3.0.

The MagicDraw supports these C# 2.0 language extensions:



Unknown macro: 'list-children'

This chapter gives an introduction how these features are described in MD tool.

## Related pages



Unknown macro: 'list-children'