

# Variables

You can use variables (operands) in the built-in Math Solver if they conform to the naming conventions as follows

- The characters in a variable name must be **a-z**, **A-Z**, or **0-9**.
- The first character must **not** be a **number**.
- Variable names must **not** be **Constants** ("E" or "PI")
- Variable names must **not** be **Functions** ("sqrt", "sin", "cos").
- Variable names must **not** be **Operators** ("+", "-", "\*", "/").