

Creating a signal instance

You can create Signal Instances by using the following API. The signatures of this API are as follows

```
public SignalInstance createSignal(Signal signal) {  
    ...  
}  
  
public SignalInstance createSignal(String keyword) {  
    ...  
}
```

The following example demonstrates how to create a Signal Instance

```
ALH.createSignal("start");  
ALH.createObject("statemachine::signals::start");  
ALH.createSignal(s); ---> if 's' is an instance of a Signal.
```

The parameter of this API can be either a String or a Signal. If it is a String, the system will find a Signal whose name or qualified name contains the String.