Choice

The choice vertices, when reached, result in the dynamic evaluation of the guards or the triggers of its outgoing transitions. This realizes a dynamic conditional branch. It allows splitting of transitions into multiple outgoing paths such that the decision on which path to take may be a function of the results of prior actions performed in the same run-to-completion step.

Related Pages

- Model Elements
- Specification Window

Related pages

- Initial state
- Final state
- Terminate
- Entry Point
- Exit Point
- Deep History
- Shallow History
- Junction
- Choice
- Fork and Join