Teamwork Server Concepts

The following table presents Teamwork concepts.

Concept	Definition
Author	A user who has committed a new project version.
Version	A unique number assigned to the committed project. Project version numbers begin at zero (for the initial version) and increase with every new project version.
Comment	Optional description of changes in the committed version.
Tag	Information about the status of a project (approved, initially tested, etc.), or other important information.
Administrator Login	The default Administrator's account in Teamwork Server is: • Login name: Administrator • Password: Administrator We recommend changing the Administrator's password to prevent illegal access. For more information, see the Managing Teamwork Server section.
Teamwork Server Administrator's Console	A remote connection for Teamwork Server status observation and administrative control. The server holds information about active users and loaded projects. The Administrator can shut down or restart the server, change its properties, and view log files (including debug information) for the server and separate projects.
Repository	A storage place for projects and their versions managed by the Teamwork Server.
Project category	A concept enabling visual grouping of projects in the Teamwork Server repository.
Native User	A user whose account data is stored locally, i.e. in the native Teamwork Server repository.
External User	A user whose account data (all except the login name) is stored in an external database, e.g., Subversion, or LDAP.
Used Server Project	A server project containing one or more shared packages. Used projects are created to reuse shared packages or to decompose projects into parts.
Dependency between two elements	A situation where one element (dependent element) refers to the data of another element (independent element).
Home server	A server where a project was initially created.
Domestic project	A project created on the home server
Foreign project	A project transferred from its home server after synchronization. A foreign project cannot be modified on the server to which it was transferred. However, it can be browsed, analyzed, selected for report generation, and used in other projects on that server. A foreign project can have domestic (editable) branches.