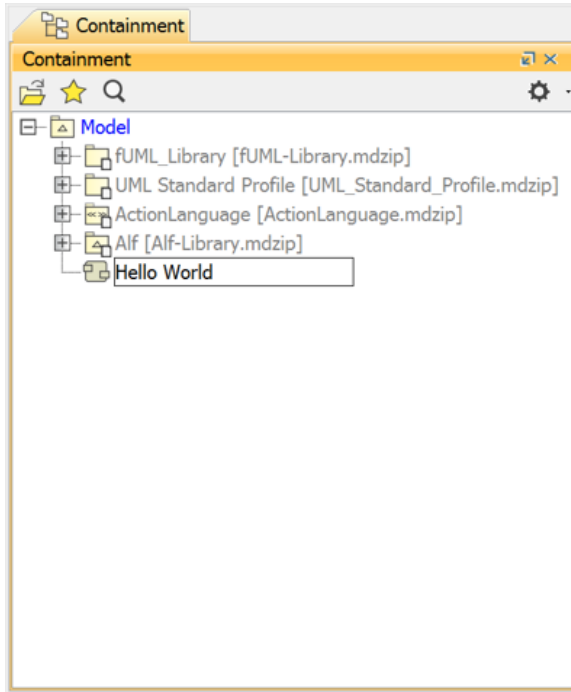# Creating the Hello World activity

To define a new activity using Alf, first the Activity needs to be created in the model, and then Alf code needs to be written for it and compiled.

To create the *Hello World* Activity

1. Right click on the root *Model* and select **Create Element** > **Activity**.
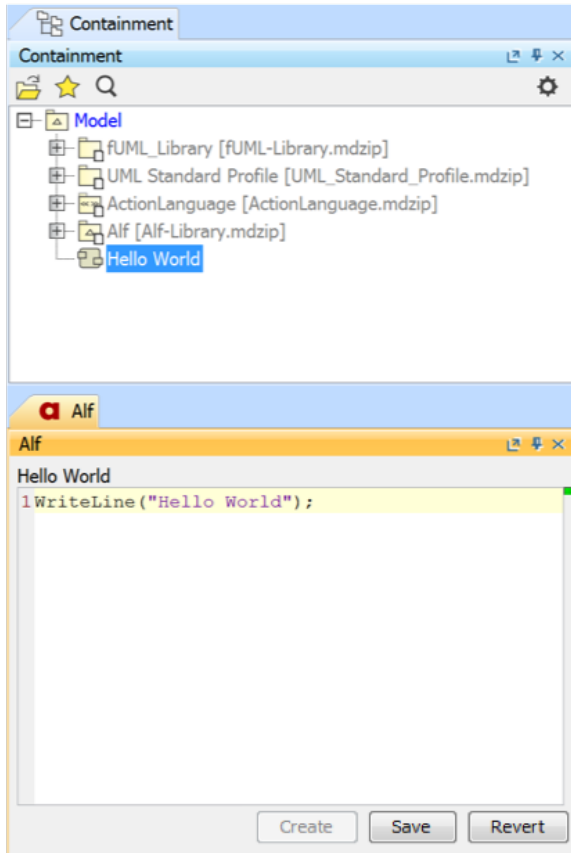2. Enter the name *Hello World*.

To create an Alf body for *Hello World*

1. Select the new Activity in the Model Browser and open the Alf editor window (select **Windows > Alf**), if it isn't already open.
2. In the Alf editor window, type *WriteLine("Hello World!");*
3. If there are any errors in your code, fix them.

4. When the code is entered correctly, click the **Save** button. The Alf code will be compiled into Activity Nodes and Edges within the selected Activity.

Next: