

Override Specifiers

abstract

Code	MD-UML
<pre>ref class MyAbstractClass abstract { };</pre>	with «C++CLIClass» and tagged value abstract =true
Code	MD-UML
<pre>ref class MyAbstractClass2 { public: virtual void func() abstract; };</pre>	func() with «C++CLIOperation» and tagged value abstract = true and virtual = true

new

Code	MD-UML
<pre>ref class MyClassWithNewFunction { public: virtual void func() new {} };</pre>	func() with «C++CLIOperation» and tagged value overrideSpCIFier = new

override

Code	MD-UML
<pre>ref class BaseClass { public: virtual void f(); }; ref class SubClass : public BaseClass { public: virtual void f() override {} };</pre>	

sealed

Code	MD-UML
<pre> interface class MyInterface { virtual void f(); virtual void g(); }; ref class MyClass sealed: public MyInterface { public: virtual void f(){}; virtual void g(){}; }; </pre>	
<pre> interface class MyInterface2 { public: virtual void f(); virtual void g(); }; ref class MyClass2 : MyInterface2 { public: virtual void f() { } virtual void g() sealed { } // sub class cannot override g() }; </pre>	