## **C# Code Engineering**

The MagicDraw UML C# Code Engineering Project is responsible for providing round-trip functionality between The MagicDraw UML and C# codes. In the current version of this project, it supports up to C# version 3.0.

## Related pages:

- C# 2.0 features
- C# 3.0 features
- Migration from old C# project version
- C# mapping to UML rules
  C# Project Constraints
- Code Engineering Sets
- Generating CodeReverse Options
- Global options for Code Engineering
- Files of PropertiesJava Code Engineering
- C++ Code Engineering
- C# Code Engineering
  CORBA IDL Mapping To UML
  WSDL