

Checking the State of an object

The following ALH API checks whether a particular object is in a specific state name.

```
public boolean inState(Object_ object, String stateName) {  
    ...  
}  
  
public boolean inState(String stateName) {  
    ...  
}
```

Unless the object is specified, it will use the current active object, for example:

```
if (ALH.inState(ccobj, "Operating")) {  
    force=ccForce  
} else {  
    force = acc*2  
}
```