

Projects management

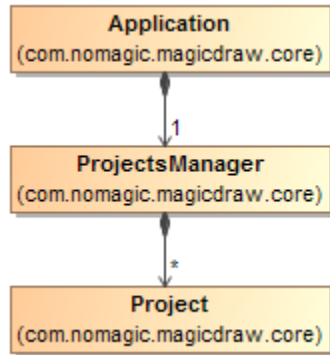
The [com.nomagic.magicdraw.core.project.ProjectsManager](#) class is responsible for containment and management of projects.

Use the code below to access [ProjectsManager](#)

```
ProjectsManager projectsManager = Application.getInstance().
getProjectsManager();
```

Related pages

- [Project loading and saving](#)
- [Used project management](#)



[ProjectsManager](#) provides the API for [com.nomagic.magicdraw.core.Project](#) creating, closing, saving, loading, and activating. A program can have multiple opened projects, but only one project can be active.

```
//Gets all the projects
List<Project> projects = projectsManager.getProjects();

//Gets an active project
Project activeProject = projectsManager.getActiveProject();
```

An active project can also be accessed directly from [com.nomagic.magicdraw.core.Application](#):

```
//Gets an active project
Project project = Application.getInstance().getProject();
```



You can find the code examples in `<installation_directory>\openapi\examples\projects`