Projects management
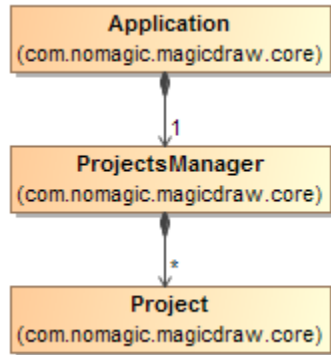
The *com.nomagic.magicdraw.core.project.ProjectsManager* class is responsible for containment and management of projects.

Use the code below to access *ProjectsManager*

```
    ProjectsManager projectsManager = Application.getInstance().
getProjectsManager();
```

ProjectsManager provides the API for *com.nomagic.magicdraw.core.Project* creating, closing, saving, loading, and activating. A program can have multiple opened projects, but only one project can be active.

```
    //Gets all the projects
    List<Project> projects = projectsManager.getProjects();

    //Gets an active project
    Project activeProject = projectsManager.getActiveProject();
```

An active project can also be accessed directly from *com.nomagic.magicdraw.core.Application*:

```
    //Gets an active project
    Project project = Application.getInstance().getProject();
```

> (i) You can find the code examples in *<installation_directory>\openapi\examples\projects*