

Using Alf for Activity Edge guards

You can use the [Alf editor](#) to create an Alf Expression for the guard for an Activity Edge (Object Flow or Control Flow) in an Activity or to edit an existing guard Expression.

To create an Alf guard Expression

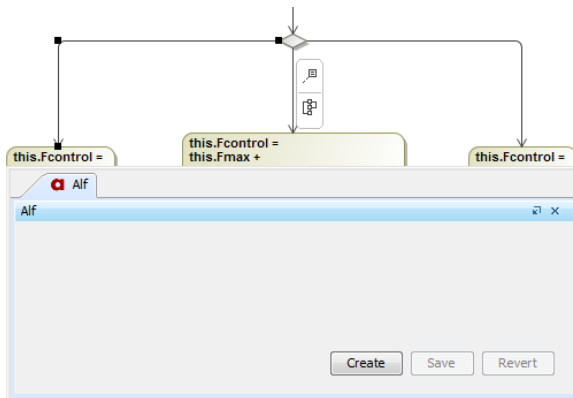
1. Select the Activity Edge and open the Alf editor window (select **Windows > Alf**), if it isn't already open.
2. In the Alf editor window, press **Create**.
3. Enter the Alf code for the Expression and press **Save** to compile and save it.



Note that the text entered must be for an *expression*, not a statement. Therefore, it must *not* have a semicolon at the end.

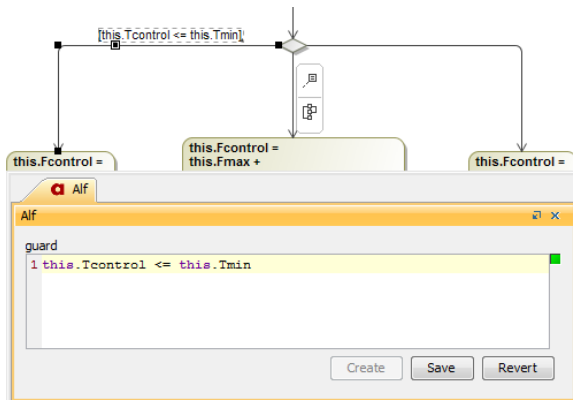


The Expression can access attribute values of the context Classifier of the Activity containing its Activity Edge (using Alf *this* expressions) or the decision input value for the Decision Node (see [Accessing data in Activity Edge guards](#)).



To edit an Alf guard Expression

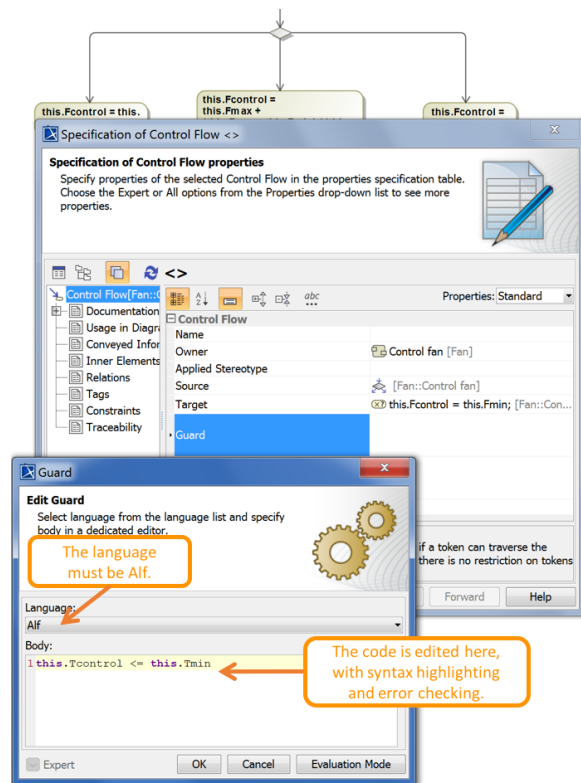
1. Select the Activity Edge and open the Alf editor window (select **Windows > Alf**), if it isn't already open.
2. Edit the guard Expression and click **Save** to save and compile it.



Related pages

- [Accessing data in Activity Edge guards](#)
- [The Alf editor](#)
- [The Alf compiler](#)

The Alf code for a guard Expression can also be entered or edited directly in the **Guard** property in the Specification window of the Activity Edge. If you open the Edit Guard window, then the Alf code can be edited just as in the Alf editor window. However, instead of **Save** and **Revert** buttons, this window has **OK** and **Cancel** buttons, either of which will close it. If you press **OK**, then the Alf text is saved, and, if it has no errors, compiled. If you press **Cancel**, the Alf text is *not* saved.



Editing code for an Activity Edge guard Expression in the Edit Guard window



To be recognized as Alf code, the **Body** of an Opaque Expression must have the **Language** Alf. If your project was created using the Alf project template, then Alf will be the default language. Otherwise, select Alf from the **Language** menu (you may have to scroll upwards in the menu to find the selection for *Alf*).



To make Alf the default language for Opaque Expressions

1. Select **Options > Environment**.
2. From the **General** options, select **Editing**.
3. For the **Opaque Expression Default Language** option, type *Alf* (with exactly that spelling and capitalization). Click **OK**