## Case 1. Coloring Ports by Type

To color ports by their type

- 1. Create a Legend and a Legend Item.
- 2. Right-click the Legend Item to open its Specification window.
- 3. Click three dots .... next to the **Adornment** property to edit it.
- 4. In the Adornment Properties dialog, specify the desired adornment properties. Click OK.
- 5. Click three dots .... next to the Elements by Condition property to edit it. Elements by Condition dialog opens.
- 6. Click Expert at the bottom of the dialog. The dialog is switched to the Expert mode.
- 7. Select Create operation > Metachain Navigation.
- 8. Click Insert.

10. 11.

12.

9. Under Metaclass or Stereotype, select Port, and under Property, select Type.

Body:						
Condition ⊕	Metachain Navig	Metachain Navigation 🛈 Edit Use as				
	Operation Name:	Operation Name: Metachain Navigation				
	Metaclass or Stereot	ype F	roperty	Insert		
		1	уре		Remove	
Select Create operation > Op Drag-and-drop Metachain Nav	eration from Model > rigation onto Input par	Contains.		I		
Body:						
	Operation from Mo	del::In	Edit	Use as	Reset	

Union	Union E- & Contains	Operation from M	/odel::In	Edit	Use as	Reset
	<ul> <li>Input = Metachain Nav</li> <li>Obj = iTemperature</li> <li>              ← Create operation      </li> </ul>	Operation Name:	Metachain	Navigation		
		Metaclass or Stereotype		Property		Insert
		🗖 Port		Туре		
						Remove
S	Select Obj > Element > select t	he port type to verif	у.			
	Padu					

	body.					
	<ul> <li>Union</li> <li>Contains</li> <li>Contains<td>Operation from Model::Obj Edit Use as</td><td>Reset</td></li></ul>	Operation from Model::Obj Edit Use as	Reset			
		Operation Name: Element				
		Element: 🧧 iTemperature				

13. Click OK.

## Sample model

The model used in these examples is the Case Studies for Querying the Model sample model. To open this model, you need to download case studies for querying the model.mdzip.