

# Device

A Device is a physical computational resource, such as a piece of hardware (a desktop computer, processor, or server), or a human work unit (a department or team). A device is commonly composed of other devices. Composition may be modeled by placing the contained device in the node icon representing the containing device.

A Device can be specified by changing its property values in the [Device Specification window](#). Each property is described in the description area on this window.

The Device Device Specification window consists of the following specific specification panes:

- **Nested Nodes:** lists nodes defined (nested) within the device.
- **Deployed Artifacts:** an artifact or artifact instance that has been deployed to a deployment target.

You can format the Device symbol properties in the [Symbol Properties dialog](#).