

Authentication server

The Teamwork Cloud's authentication server is built to facilitate an authentication service for an application to validate and authenticate an entity such as a remote user or a node that attempts to access a network by using account names and passwords. Not only can the authentication server authenticate users, but also create them as external users in the TWCloud system once they have been validated successfully. The option to allow the authentication server and the [LDAP server](#) to automatically create a user as external once they have successfully logged in is provided on the Teamwork Cloud Admin's [Server Settings](#) page.



This section provides the configuration parameters of the authentication server. You can find the parameters in the Teamwork Cloud `dir/AuthServer/conf/authserver.properties` file.



Several Authentication Server parameters were updated from earlier versions of the tool. Do not overwrite **authserver.properties** file with an older version of the file.

The following sections provide instructions on how to install and configure the authentication server in TWCloud.

- [Authentication server deployment on Windows and Linux](#)
- [Integrating authentication server with ForgeRock](#)
- [Managing HTTPS and SSL on server](#)
- [SAML integration](#)
- [Common Access Card](#)
- [OAuth support for Jazz integration](#)
- [Disabling authentication with username and password](#)

Related pages

- [Teamwork Cloud advanced configuration](#)
- [Accessing Teamwork Cloud Admin](#)