

Teamwork Server installation

On this page

- [Installing on Windows](#)
- [Installing on OS X](#)
- [Installing on Unix](#)

 An appropriate [JVM version](#) should be installed on your computer.

Installing on Windows

1. Double-click the installer and follow the on-screen instructions.
2. [Start Teamwork Server](#).

- 
- If you have an evaluation or commercial with expiration (unpaid) license key, simply add it.
 - If you have purchased and paid for the commercial license, first [activate](#) it and then [add](#) the server license.

Installing on OS X

1. Double-click the installer.
2. In the Teamwork Server installation window, drag the *MagicDraw Teamwork Server* folder to the *Applications* folder.
3. Close the *MagicDraw Teamwork Server* installation window.
4. [Start Teamwork Server](#).

- 
- If a message appears asking permission to open the file, click **Open**.
 - If you have an evaluation or commercial with expiration (unpaid) license key, simply add it.
 - If you have purchased and paid for the commercial license, first [activate](#) it and then [add](#) the server license.

Installing on Unix

1. From the *MagicDraw_<version number>_teamwork_server_unix.sh* shortcut menu, select the **Properties** command and then click to select the **Allow executing file as program** check box.
2. Double-click the installer and follow the on-screen instructions.
3. [Start Teamwork Server](#).

- 
- If you have an evaluation or commercial with expiration (unpaid) license key, simply add it.
 - If you have purchased and paid for the commercial license, first [activate](#) it and then [add](#) the server license.

Related pages

- [Adding and removing Teamwork Server as service](#)
- [Starting and stopping Teamwork Server](#)
- [Activating the Teamwork Server commercial license](#)
- [Adding the license to Teamwork Server](#)
- [Teamwork Server installation and licensing](#)