

No Overwrite with noBuffer of Object Node

Abbreviation

noBuffer[1]-Overwrite[1]

Description

This validation rule checks to make sure the «nobuffer» and «overwrite» stereotypes are not applied to the same Object Node at the same time.

Severity

warning

Constrained Element

Object Node

Solvers

To fix this, leave only one «nobuffer» or «overwrite» stereotype applied for the same Object Node at the same time.

Example



The *pure* Activity Parameter Node can have only one «nobuffer» or «overwrite» stereotype applied at the same time.