

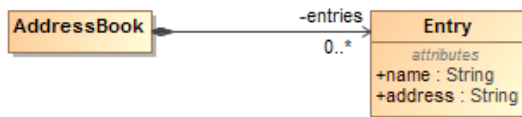
# Creating Entry attributes

An *Entry* comprises a name and an address for that name. For our simple model, we will represent this data using *name* and *address* attributes of *Entry*, both of type *String*.

To create the *Entry* attributes

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1. Click the *Entry* Class symbol in the Class diagram.
2. Click on the small **Create Element** button on the right side of the *Entry* Class symbol, and select **Property**. A new attribute will be created.
3. Type *name: String* to define the new attribute, and press **Return**.
4. Right click on the *name* attribute and select the visibility **public**.
5. Click on the small **Create Property** button on the right side of the *attributes* compartment to create another attribute.
6. Type *address: String* to define the new attribute, and press **Return**.
7. Right click on the *address* attribute and select the visibility **public**.



Next: [Creating an Entry constructor](#)